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RADC-TR-78-143  
Final Technical Report  
June 1978

INTERACTIVE PROGRAMMING AND ANALYSIS AIDS (IPAA)

Mr. D. W. Johnson

Harris Corporation ESD

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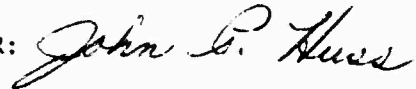
JOSEPH CAMERA  
Project Engineer

APPROVED:



HOWARD DAVIS  
Technical Director  
Intelligence and Reconnaissance Division

FOR THE COMMANDER:



JOHN P. HUSS  
Acting Chief, Plans Office

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retrieved, annotated, and executed at the analyst's graphics station. The diagrams themselves are mathematical in nature to provide the widest flexibility and applicability. Available special features include: handling multipage diagrams, parallel analysis processes, nonlinear analysis and automated input and output of sampled data.

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## PREFACE

This report presents the results of the Interactive Programming and Analysis Aid Implementation. The report addresses the specific capabilities of an interactive computerized graphics system which merges the strength of an analyst with that of the computer to perform analysis of a broad class of problems.

This report was written and the design and implementation of the software system was done under the direction of Mr. D. W. Johnson, Harris ESD, Melbourne, Florida.

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## TABLE OF CONTENTS

<u>Paragraph</u>	<u>Title</u>	<u>Page</u>
1.0	INTRODUCTION . . . . .	1
1.1	Objective . . . . .	1
1.2	General Nature of Analysis . . . . .	1
2.0	CONSIDERATIONS IN THE DESIGN OF ITAS . . . . .	4
2.1	Analyst . . . . .	4
2.2	Basic Algorithms . . . . .	4
2.3	Diagram Formation . . . . .	4
2.4	Diagram Construction Errors . . . . .	5
2.5	Man/Machine Interaction . . . . .	5
3.0	DESIGN OF THE IPAA SYSTEM . . . . .	6
3.1	IPAA and Its FTD Environment . . . . .	6
3.2	Data Files . . . . .	8
3.2.1	Display Data File . . . . .	8
3.2.2	PIF Data File . . . . .	8
3.2.3	User Data Files . . . . .	8
3.3	Building Blocks . . . . .	9
3.4	Graphics Module Functions . . . . .	9
3.4.1	Diagram Editing . . . . .	9
3.4.1.1	Add Block . . . . .	9
3.4.1.2	Block Terminus Points . . . . .	19
3.4.1.3	Block Connection . . . . .	19
3.4.1.4	Add Text . . . . .	19
3.4.1.5	Modify Parameters . . . . .	19
3.4.1.6	Erase Pin Connection . . . . .	20
3.4.1.7	Erase Network . . . . .	20
3.4.1.8	Erase Block . . . . .	21
3.4.1.9	Erase Text . . . . .	21
3.4.2	Diagram Storage and Retrieval . . . . .	21
3.4.2.1	Save Diagram . . . . .	22

## TABLE OF CONTENTS (Continued)

<u>Paragraph</u>	<u>Title</u>	<u>Page</u>
3.4.2.2	Recall Diagram . . . . .	22
3.4.3	Paging . . . . .	23
3.4.4	Zooming . . . . .	23
3.5	Analysis Execution Functions . . . . .	25
3.5.1	Process Control Parameter Modification . . . . .	25
3.5.2	IPAA Data Base . . . . .	28
3.5.3	Block Ordering . . . . .	28
3.5.4	Interpolation . . . . .	31
4.0	COMPARATIVE ALGORITHMS . . . . .	32
4.1	Algorithm Number One . . . . .	32
4.1.1	Algorithm No. 1 - Inputs and Mathematical Formulation . . . . .	33
4.1.2	Algorithm No. 1 - Comparison . . . . .	35
4.2	Algorithm Number Two . . . . .	36
4.2.1	Algorithm No. 2 - Mathematical Formulation . . . . .	36
4.2.2	Algorithm No. 2 - Comparison . . . . .	40
5.0	CONCLUSIONS . . . . .	43
6.0	RECOMMENDATIONS . . . . .	44
6.1	Macro Capability . . . . .	45
6.1.1	Macro Definition . . . . .	45
6.1.2	Macro Implementation . . . . .	45
6.2	Graphic Display of Output Data . . . . .	49
6.3	Current System Modifications . . . . .	49
6.3.1	Uniscop Execution . . . . .	49
6.3.2	Addition of Functional Blocks . . . . .	49
7.0	REFERENCES . . . . .	51
APPENDIX A	UTILIZATION OF LINES AS BLOCK CONNECTORS . . . . .	A-1
APPENDIX B	ALGORITHMS LISTINGS AND DIAGRAMS . . . . .	B-1

## EVALUATION

This report describes a unique approach to solving the problem of inadequate man-machine interaction achieved by the conventional approach to coding scientific computer algorithms. The report examines the utilization of a graphical block diagram schematic approach to programming which enables a user to solve complex engineering problems interactively with the aid of a computer. This approach was evaluated through specific examples and proved to be a very powerful tool in the hands of trained analysts.

In addition, this report describes recommended modifications/ additions to the IPAA Software System for future investigation.



JOSEPH CAMERA  
Project Engineer

## 1.0 INTRODUCTION

This report describes the implementation of the Itas concept on the Univac 1110 Computing System at FTD, Wright Patterson AFB. This particular implementation of the Itas concept will be referred to as IPAA in the report. Background information on the Itas concept is also included for completeness.

### 1.1 Objective

The contract objective is to implement the Itas concept on the Univac 1110 Computing System which has Tektronix 4014 graphics terminals. This general-purpose computing system supports a wide range of analysis activities, and as such, the analysts have no standard data or data format. Therefore, a secondary contract objective is to allow the analyst to access a variety of data formats (both input and output) within the IPAA software system.

### 1.2 General Nature of Analysis

Most analysis activities can be based upon description of the problem under investigation through the use of a schematic diagram. Examples of such diagrams are plentiful; logic networks, flow charts, electronic schematics, mechanical diagrams, system diagrams, etc. Each of these schematic diagrams are basically topological graphs which are drawn to be readable and suggestive to the analyst trained in the particular discipline. As a result, the diagrams serve as primary vehicles for analyses, communication, instruction and reporting of results. Not only do these diagrams conveniently describe the problems to a trained analyst, but they are interpretable by the computer as they are drawn, thereby providing a high level man/machine interface "language".

For the broad class of analysis problems considered above, the general methodology of analysis can be given in terms of the six phases of activity shown in Figure 1. Although only the primary flow is shown, other flows are also possible as it is common practice for an analyst to

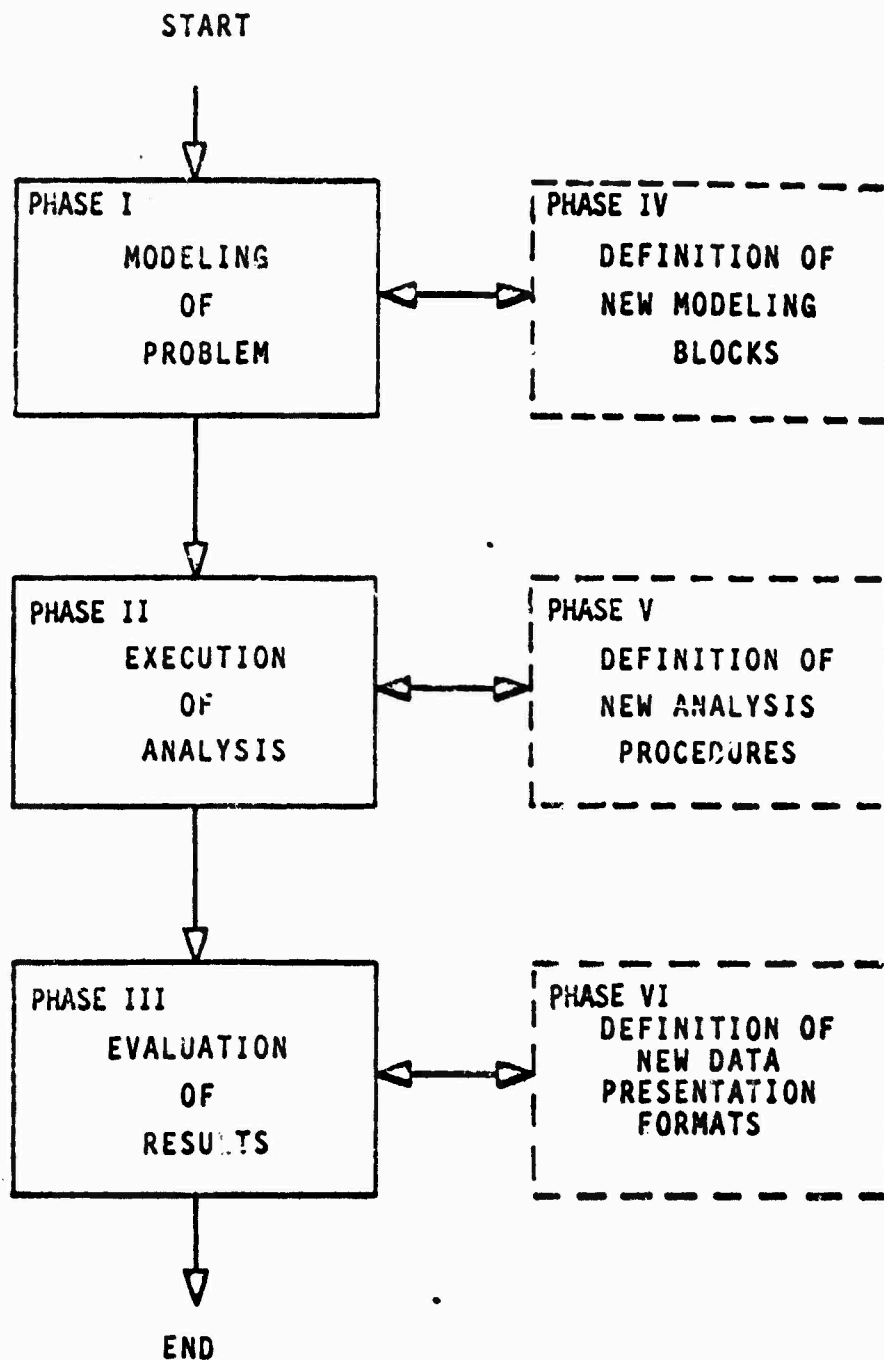


Figure 1.  
The Six Phases of Analysis Methodology

backtrack to an earlier phase of activity to change the nature of the problem analysis in some fashion.

The general nature of analysis methodology is normally based on three consistently used phases:

- I. Modeling of Problem
- II. Execution of Analysis
- III. Evaluation of Result

Less consistently utilized are the three support phases:

- IV. Definition of new modeling block
- V. Definition of new analysis procedures
- VI. Definition of new data presentation formats

In order to understand the flow shown in Figure 1, assume that the analysis is electrical in nature. The analyst will then think of modeling his problem in terms of electrical circuits (Phase I). He will normally use the basic modeling blocks (in modeling theory called connectives, primitives, symbols or tools) of resistors, capacitors, inductors, current sources and voltage sources. Occasionally, he might be forced to create new modeling blocks (Phase IV) such as a nonlinear element. Once the problem has been modeled as a schematic circuit diagram, the analyst will analyze it (Phase II). This analysis will likely involve calculating the response to a particular input signal. In the process, the analyst may be required to develop new analysis procedures (Phase V) such as sensitivity analyses, transient analyses, controllability analyses, etc. Upon completion of analysis calculations, the analyst will evaluate the results of the analysis (Phase III). To do this, he will normally display the results in some manner such as waveform plots. On other occasions, he may devise other data presentation formats (Phase VI) such as Bode plots, histograms, etc., prior to evaluating the results.

## 2.0                    CONSIDERATIONS IN THE DESIGN OF ITAS

Prior to the design of Itas certain desirable features were innumrated and carefully considered. Also taken into account in the Itas design was the important fact that Itas-aided analysis would be performed by specialized users in a restricted environment.

### 2.1                    Analyst

In general, an analyst will not be a trained computer programmer though, most probably, he will have had significant exposure to computer programs. Thus the procedures of diagram generation and analysis execution should not be dependent on knowledge of computer techniques, computer language or computer jargon.

### 2.2                    Basic Algorithms

The set of basic algorithms or blocks should encompass all the fundamental functions that an analyst might reasonably require in the constructions of analytic processes relating to the analysis of telemetry data. On the other hand, the set of primitive blocks should be small enough to be displayed on a small fixed portion of the CRT screen. Also the identification of the primitives on the CRT screen should be readily recognizable and there should be no ambiguity in the meaning or use of the blocks.

### 2.3                    Diagram Formation

The interconnecting of the primitive blocks to form a processor should be a fairly simply and logical procedure. It is also reasonable to expect the analyst will wish to make changes in the diagram after he has examined the results of the analysis. Therefore, relatively minor changes should not require a complete redoing of the diagram. Should the user wish to make diagram changes while he is in the process of generating the diagram, the changes should be simple to incorporate.

## 2.4

### Diagram Construction Errors

Inconsistencies in the construction of a diagram should be flagged and rejected by the program. The user should be able to continue after an error without undue interruption and with no loss in that portion of the diagram already completed.

## 2.5

### Man/Machine Interaction

A most significant feature of Itas should be the merger of man's peculiar capabilities with those of a digital computer. For instance, a man can think in broad terms, can reason intuitively, can remember previous trials and benefit from them. On the other hand, the computer has great speed and accuracy and can do complex mathematical computations.



### 3.0 DESIGN OF THE IPAA SYSTEM

The IPAA Software System is designed to functionally adhere to the Itas concept; i.e., to provide basic tools to the analyst which he may use to create unique analysis sequences to process real or simulated data, existing in a variety of formats.

IPAA is made up of two functional subsystems; a set of graphics routines which the analyst uses to compose processing algorithms and a set of analysis execution routines which process the data in accordance with the previously generated algorithms.

#### 3.1 IPAA and Its FTD Environment

IPAA software exists as a stand-alone program within the Univac 1110 executive operating system. IPAA is accessed by performing the instructions displayed in Figure 2.

More specifically, the IPAA System possesses the following individual features which are designed to improve the Itas concept in the Univac 1110 FTD working environment:

- 1) IPAA is designed to operate on the Univac 1110 host computer and operate within the constraints of the executive time-sharing oriented operating system.
- 2) The IPAA System makes full use of the Tektronix 4014 graphic display terminal as the prime means of analyst interaction. The IPAA software interfaces with the Tektronix 4014 terminal through the use of the TCS graphics display software package.
- 3) The IPAA software is coded in the Fortran V compiler language. The use of Fortran has two important benefits:

STEP 1 - SIGN ON TEKTRONIX TERMINAL WITH NORMAL  
FTD SIGN ON PROCEDURES.

STEP 2 - TTY LOCK

STEP 3 - @XQT FTD\$\*IPAA.IPAA

Figure 2. ACCESSING THE IPAA SOFTWARE

- a) The software will be easy to maintain and/or modify.
  - b) The programs are self documented by the generous use of comment cards inserted in a uniform and precise manner.
- 4) The IPAA software is generally the result of a structured top/down system design. The resulting software is modularized according to specific functions and/or services. The software developed is thus easier to maintain.

### 3.2            Data Files

There are three types of data files closely associated with the IPAA System. In general, storage capability is provided for the diagram, processing instructions, and the input/output data.

#### 3.2.1            Display Data File

All information associated with a diagram will be stored within a user-named data file. This includes all blocks, function codes, connections, and parameters of the nine full pages of display in a single data file.

#### 3.2.2            PIF Data File

All user instructions pertaining to the format of the input and output data files and of the execution control parameters will be stored in the processor information file (PIF).

#### 3.2.3            User Data Files

The specified user data files may or may not have been generated by the IPAA software system. The IPAA software system, however, does provide for the input and output of data in a great variety of formats.

### 3.3 Building Blocks

The IPAA diagram is based on interconnecting a set of primitive blocks most of which are mathematical operators. This mathematical structure being universal has direct and immediate utility for a variety of analysis disciplines. An IPAA graphics menu as shown in Figure 3 has a list of all of the primitive blocks in the upper right portion of the display page. Figure 4 is a description of each block including its inputs, outputs and parameters.

### 3.4 Graphics Module Functions

The graphics module provides the capability for an analyst to build data-processing diagrams on an interactive basis with the computer. The module maintains all diagram-associated data in a sophisticated database which is transferred to the analysis execution module when the diagram is to be executed. The module also saves diagrams for subsequent execution and/or modification.

#### 3.4.1 Diagram Editing

The generation of a complete diagram is the process of combining the various diagram elements (blocks, lines, parameters, and text) into an executable entity. The editing function as considered here includes not only the addition of elements to a partially constructed diagram but also the deletion of unwanted elements that are a part of the diagram. The various editing functions are discussed in the following paragraphs under Section 3.4.1.

##### 3.4.1.1 Add Block

The addition of a block requires, in general, two distinct operator actions; selection of the add block function and selection of the block's operational function. Selection of the add block function in IPAA automatically specifies screen position. While not necessarily aesthetically appealing, each block was chosen to be the same in size and shape and to be distinguishable only by an up to 6-character mnemonic

PAGE 1 IPAA  
IPAA SAMPLE MENU



FUNCTIONS AVAILABLE:

INPUT OUTPUT  
TIME DELAY  
CON GAIN  
INTG1 INTG2  
+ /  
X  
SINE COS  
ATAN EXP  
MOD MOD  
ABS MOD  
SHOLD FGENS  
DISP CAL  
SIMP ASIN  
ACOS TAN  
SORT POWER  
LOGE LOG10

KEY OPTIONS:

•BLOCK DEF  
•ROTATE  
•ACCD-PINS  
•CONNECT  
•B-REDAU  
•E-ERASE- ASCENT  
N=NET  
F-FLNG DEF  
K-CHECK DIA  
L-LAST BING  
H-ROD PAR  
P-PARTIAL PRT  
R-RECALL  
S-SAVE  
T-TEXT IMP  
Z-ZOOM  
I-B-PAGE  
X-EXECUTE BING  
CNTRL-C-EXIT

Figure 3. IPAA Graphics Menu

BLOCK TYPE	BLOCK FUNCTION	NO. OF PARAMETERS	NOTES
INPUT	1. Enter data from a data file	1	1. When used to bring data from a file, the parameter value must lie between +1 and +4 for default format, and between +1 and +6 for all other formats.
	2. Used as a diagram page connector.		2. When used as a page connector, the parameter value must be negative and equal to the output block to which it is connected.
OUTPUT	1. Writes data to a designated output file.	1	1. When used to output a file of data, the parameter value must lie between +1 and +4 for default format, and between +1 and +6 for all other formats.
	2. Used as a diagram page connector.		2. When used as a page connector, the parameter value must be negative.
TIME	Output the current time	0	The start time, stop time and time increment is specified during the Analysis Execution phase.

Figure 4. FUNCTIONAL BLOCK DEFINITIONS




BLOCK TYPE	BLOCK FUNCTION	NO. OF PARAMETERS	NOTES
	Computes the real valued modulus	1	Parameter 1 = modulus $Y = \text{AMOD} [(A*B) + (C*D), P1]$
	Hold value until directed to change	1	Parameter 1 = fixed hold value If A 0 Y=0 A=0 Y=P1 A 0 Y=B
	Perform Simpson's Rule Integration	3	$X_n = A_n + B_n + C_n + D_n$ $P_1 = \text{INITIAL VALUE} = Y_0 \text{ or } Y_{n-1}$ $P_2 = X_{n-2}$ $P_3 = X_{n-1}$ $Y_n = Y_{n-1} + \Delta t * [X_{n-2} + 4 * X_{n-1} + X_n] / 6$

Figure 4 (Continued)


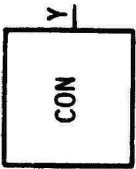


BLOCK TYPE	BLOCK FUNCTION	NO. OF PARAMETERS	NOTES
	Provide a one cycle delay	1	$P = \text{Initial value}$ $Y = P$ $P = X$
	Output a constant value	1	$Y = C$ where $C$ is entered as the parameter
	Multiplies the sum of a series of inputs by a constant	1	$Y = G * (A+B+C+D)$ where the parameter is the gain $G$
	Trapezoidal integrator	2	Parameter 1 = initial value out of integrator ( $Y_{n-1}$ ) Parameter 2 is $X_{n-1}$ where $X_n = A_n + B_n + C_n + D_n$ $Y_0 = \text{Parameter 1}$ $X_0 = \text{Parameter 2}$ $Y_n = Y_{n-1} + \Delta t / 2 (X_n + X_{n-1})$ where $\Delta t$ = time between successive points

Figure 4 (Continued).



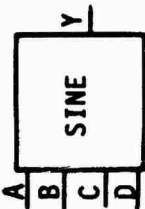
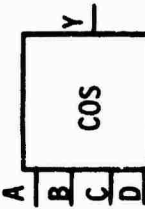
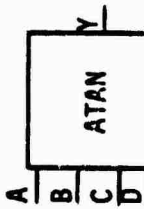
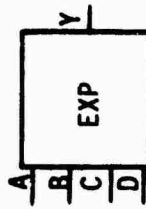
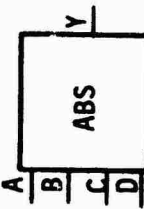
BLOCK TYPE	BLOCK FUNCTION	NO. OF PARAMETERS	NOTES
	Computes the sin	0	$Y = \sin [(A*B) + (C*D)]$
	Computes the cosine	0	$Y = \cos [(A*B) + (C*D)]$
	Computes the principal value of the arctangent	0	$Y = \tan^{-1} [(A*B) + (C*D)]$
	Computes the exponential function	0	$Y = \text{EXP} [(A*B) + (C*D)]$
	Computes the absolute value	0	$Y =  [(A*B) + (C*D)] $

Figure 4 (Continued).


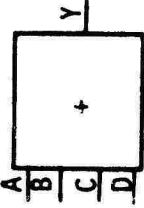
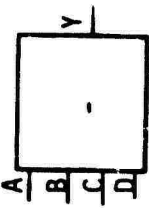
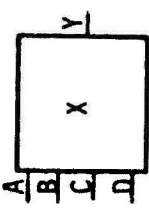
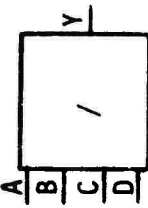
BLOCK TYPE	BLOCK FUNCTION	NO. OF PARAMETERS	NOTES
	Not implemented		
	Adder	0	$Y = A + B + C + D$
	Subtractor	0	$Y = A - B - C - D$
	Multiplier	0	$Y = A * B * C * D$
	Divider	0	$Y = A/B/C/D$

Figure 4 (Continued).

BLOCK TYPE	BLOCK FUNCTION	NO. OF PARAMETERS	NOTES
<div><div><div>A</div><div>Y</div><div>FGEN1</div></div></div>	Piecewise linear interpolation	11	<p>P1 = number of pairs. Parameters 2-11 are used in pairs to define the interpolator boundaries</p> <p><math>Y = f(A, P2 \dots P11)</math> where</p> <div><div><math>X_1 = P2</math></div><div><math>X_2 = P4</math></div><div><math>X_3 = P6</math></div><div><math>X_4 = P8</math></div><div><math>X_5 = P10</math></div><div><math>Y_1 = P3</math></div><div><math>Y_2 = P5</math></div><div><math>Y_3 = P7</math></div><div><math>Y_4 = P9</math></div><div><math>Y_5 = P11</math></div></div>
<div><div><div><div>Y</div><div>X</div></div><div><div><div><div><div><div><math>(X_1, Y_1)</math></div><div><math>(X_2, Y_2)</math></div><div><math>(X_3, Y_3)</math></div><div><math>(X_4, Y_4)</math></div><div><math>(X_5, Y_5)</math></div></div></div><div><div><div><div><div><math>(X_1, Y_1)</math></div><div><math>(X_2, Y_2)</math></div><div><math>(X_3, Y_3)</math></div><div><math>(X_4, Y_4)</math></div><div><math>(X_5, Y_5)</math></div></div></div></div></div></div></div></div></div></div>			
<div><div><div>A</div><div>A</div><div>DISP</div></div></div>	Display the output value, A, of a block	0	
<div><div><div><div>A</div><div>B</div><div>C</div><div>D</div><div>Y</div></div><div>LOG 10</div></div></div>	Computes the common log	0	$Y = \log_{10} [(A*B) + (C*D)]$

Figure 4 (Continued).

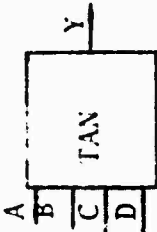
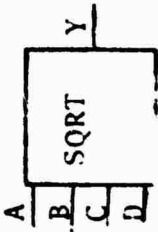
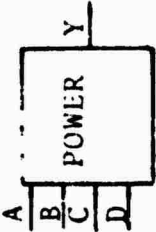
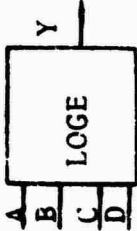
BLOCK TYPE	BLOCK FUNCTION	NO. OF PARAMETERS	NOTES
	Computes the tangent function	0	$Y = \tan [(A*B) + (C*D)]$
	Computes the square root	0	$Y = \sqrt{(A*B) + (C*D)}$
	Computes a real number raised to a power	1	$Y = [(A*B) + (C*D)]^{P1}$
	Computes the natural log	0	$Y = \text{Log}_e [(A*B) + (C*D)]$

Figure 4 (Continued).

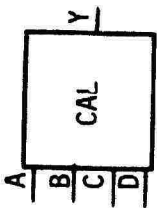
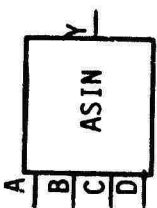
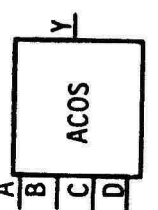
BLOCK TYPE	BLOCK FUNCTION	NO. OF PARAMETERS	NOTES
	Performs elementary arithmetic functions based on parameter values	3	Parameter 1 defines $f(A, B)$ Parameter 2 defines $G[f(A, B), C]$ Parameter 3 defines $H\{G[f(A, B), C], D\}$ When the Parameter value is: 1 the operation is addition 2 the operation is subtraction 3 the operation is multiplication 4 the operation is division.
	Computes the arcsin function	0	$Y = \arcsin [(A*B) + (C*D)]$
	Computes the arccosine	0	$Y = \arccos [(A*B) + (C*D)]$

Figure 4 (Continued).

enclosed in the block. The number of input stubs and parameters are determined by the program from the block's function.

#### 3.4.1.2 Block Terminus Points

Line terminus points on the blocks are critical forms of data items in a diagram and are used in subsequent machine calculations. Terminus points or input/output line stubs are generated on the block schematic when it is displayed. The number of input termini is determined by the block's function. A terminus becomes active in a usable part of the diagram only if a line is connected to it.

#### 3.4.1.3 Block Connection

Functionally, the analyst need only specify the output of a particular block be connected to one of the input pins of the connecting block. At this point, the IPAA software system will generate the connecting line between the two blocks. A detailed discussion of the method of graphically drawing this connection is contained in Appendix A.

#### 3.4.1.4 Add Text

Text may be appended to a block during the construction of a diagram at which time it becomes an integral part of the graphics database. The text serves two purposes; 1) automatically it becomes a significant part of the analysis documentation, and 2) upon subsequent recall of the diagram, it may aid the user in understanding the purpose and function of the diagram. A detailed description of the procedure for adding text is given in Section 3.3.7 in Reference 3.

#### 3.4.1.5 Modify Parameters

Figure 4 shows which of the blocks require parameters and their meaning. Those blocks which require parameters have them all initialized to zero. The procedure for modifying parameters is given in Section 3.3.9 in Reference 3. Although parameters could be permanently displayed

in a diagram, it was felt that a picture would become too busy and so lose its effectiveness. The user may quickly and easily check the current value of the parameter by using the methods described in Section 3.3.8 in Reference 3.

#### 3.4.1.6 Erase Pin Connection

Any input pin connection may be deleted from a finished diagram or from a partially completed diagram. After the user selects the input pin which he wishes to be deleted, the program proceeds as follows:

- 1) The designed input pin pointer is checked to determine if it has been used. If not, an error is printed for the analyst.
- 2) If the pin has been used, the software crosses out the input connection on the screen.
- 3) The input pin pointer is then flagged as having been deleted but still displayed. (Note: should the analyst decide at a later time to connect another block to this particular input pin, the software will allow the connection; however, it will immediately erase the screen and redisplay that page.)

#### 3.4.1.7 Erase Network

Any connection network (where a network consists of all the line connections that eventually connect to a common block output stub) may be deleted from a completed or partially completed diagram. After the user has selected the block from which the output is to be deleted, the program proceeds as follows:

- 1) The graphics data base is searched to determine which input pin connection pointers are referencing the designated output block.

- 2) As each pin is determined to have that particular reference, the software then proceeds to perform the functions referenced in Items (2) and (3) in Section 3.4.1.6.

#### 3.4.1.8 Erase Block

Any block may be deleted from a completed or partially completed diagram. The user selects the block to be deleted according to the method described in Section 3.3.10 of Reference 3. The program then proceeds as follows:

- 1) The indicated block is crossed out by the software on the display.
- 2) All input pointers and the parameter pointer is zeroed.
- 3) The software then proceeds to perform the functions referenced in Items (1) and (2) in Section 3.4.1.7.

#### 3.4.1.9 Erase Text

Text may be erased from a diagram during construction, upon completion or after the diagram has been recalled and the editing is desired. A detailed description of the procedure necessary to accomplish this is contained in Section 3.3.13 in Reference 3. The program proceeds as follows:

- 1) The block location is determined from the screen coordinates sent to the software by the cursor position of the terminal.
- 2) The indicated text array at this point is then set to blank characters.

#### 3.4.2 Diagram Storage and Retrieval

In order to accomplish the storage or retrieval of a diagram, a transfer of information to or from a disc file is necessary. This



information includes the graphics database and any indicated parameters or text associated with that database.

The IPAA System has a paging capability in which 1-9 pages may comprise a single diagram. The total of nine pages is stored as one disc file.

In keeping with the existing protocol for operating within the Univac 1110 environment, the analyst may assign a 12-character alpha-numeric name to a file.

#### 3.4.2.1 Save Diagram

The purpose of the Save Diagram function is to give the analyst the capability of storing diagrams for future use. This storage is accomplished nine pages at a time. The detailed procedure necessary to save a diagram is given in Reference 3, Section 3.3.14. Program interaction is briefly described below:

- 1) Upon command, the software will request the name of the desired file from the analyst.
- 2) The file is then created within the Univac 1110 system.
- 3) The necessary graphics database is then written to that file.
- 4) The file is then catalogued and is available for later recall by the analyst.

#### 3.4.2.2 Recall Diagram

This function allows the analyst to recall to the screen any diagram he has previously stored. Once a diagram has been recalled, the analyst can either modify the diagram or run the analysis execution function. The procedure necessary to recall a diagram is given in Reference 3, Section 3.3.15. Program interaction is briefly described below:

- 1) Upon selection of the recall diagram function, the analyst must specify the file name of the diagram to be recalled.
- 2) The correct file is then located and the information read into the program memory.

#### 3.4.3 Paging

A diagram of the IPAA System may be made up of as many as nine separate display pages. The pages are connected by referring a specially designated output block of one page to a similarly designated input block of another page. This special usage of output and input blocks may be seen in Figure 5. For every diagram created and stored, there will be one data file generated.

The present configuration of IPAA provides for no more than 180 blocks in a complete diagram. When a diagram is continued from one page to another it is necessary to have an output block and an input block as connectors. These blocks are not formally a part of the processing function of the diagram but they are counted as part of the 180 allowable blocks. The inclusion of these blocks was made necessary by the logic of the analysis ordering algorithm as described in Section 3.5.3. Further user-related details of paging are discussed in Section 3.3.1 of Reference 3.

#### 3.4.4 Zooming

In conjunction with the paging capability a zooming feature has been incorporated into IPAA. Zooming allows the user to display all nine pages of the diagram at once. Because of the size of the blocks in trying to display 180 blocks on a single display, it will be noted that only the block number is displayed. There is no function code and no parameters. There is, however, an additional paging number (absolute value of the parameter for input and output blocks) which is printed to the left or right of input and output blocks in order to easily reference the interpage connections.

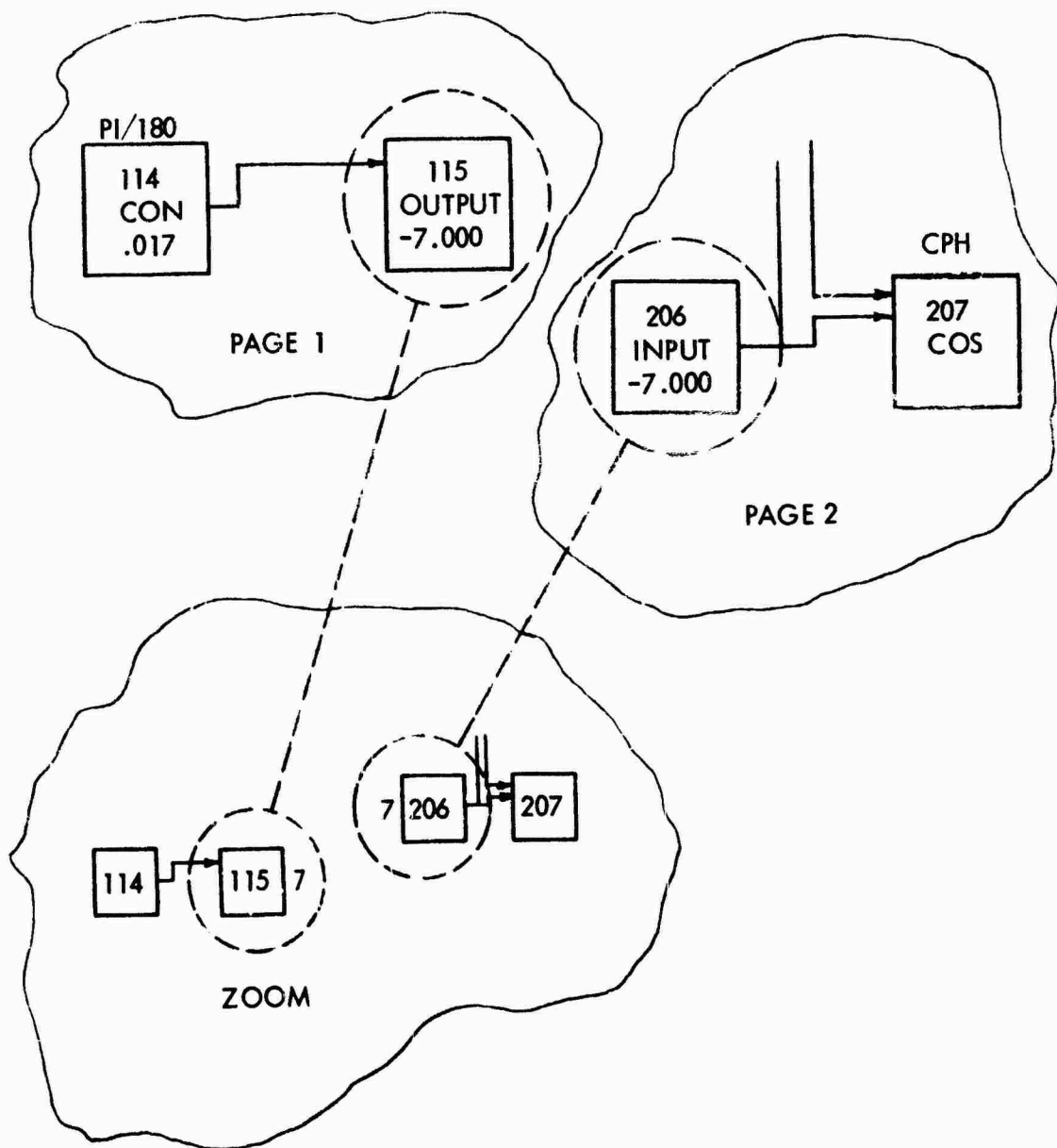


Figure 5. Page Connections

### 3.5

#### Analysis Execution Functions

An IPAA diagram as constructed by the graphics function will not be in an executable state. Execution of the diagram requires that the order of operating the various functions of a diagram be established. For example, it would be disastrous to run a subroutine before its current inputs were available. There are basically two methods of controlling diagram execution, (1) a syntax compiler and (2) a table-driven compiler.

A syntax compiler (not chosen for IPAA) produces a unique coding sequence in some language syntax, such as FORTRAN. The main program would consist of a series of calls to subroutines that are a part of the main program. The program would be required to establish the order of the calls and assure that proper parameters were available to each called subroutine. These calling statements are built in source format and input to a compiler program for final compilation, linking and loading. The output of this compiler is a unique problem-oriented program. A change to the analysis diagram requires an iteration of compiling, linking and loading. This type of system is not suited to diagrams of the complexity processed by IPAA.

The table-driven compiler as used in IPAA consists of a main program and all the subroutines and functions that might possibly be used, not just those required for the particular diagram to be executed. The preprocessor portion of the analysis execution function generates a table that determines the order of execution of the various mathematical subroutines. The run-time portion of the analysis functions scans the run table and calls the appropriate mathematical functions in the proper order.

#### 3.5.1

##### Process Control Parameter Modification

To execute the analysis of a diagram, the following process control parameters are required:

- Start Time
- Stop Time
- Time Increment
- Diagram
- Input Interpolation

Display Ratio  
Input Descriptions  
Output Descriptions

The default values for these parameters are given in Figure 6 which is the analysis execution menu. The analyst may modify any of these parameters according to the procedures given in Reference 3, Section 3.4. The purpose of these parameters is discussed below:

- Diagram: The name of the diagram may be provided by the analyst or it may be the default value as seen in Figure 6.
- Start Time: This time refers to the start time in a time block of a diagram. Default time is 0.0 which may be changed to any time desired by the analyst.
- Stop Time: This value refers to the time at which the analyst wishes to end the analysis run. Default stop time is 10.0 and may be changed to any desired time.
- Time Increment: This value is the delta time used in the analysis and may be changed to any delta time increment desired.
- Input Interpolation Degree: A Lagrange interpolation function is provided in which polynomials up to a ninth degree may be evaluated. The default value is 1 which would provide a linear interpolation. If the analyst desires a polynomial interpolator, then the degree of the polynomial is entered.
- Display Ratio: The display blocks entered in a diagram provides the analyst with the means to view immediate results on the CRT screen. If the analyst does not desire to see these immediate results at every delta time period in the analysis, the display ratio may be modified to any desired time increment the analyst wishes to view.

\*\* IPAA PROCESSOR INFORMATION \*\*

1- PROCESSING DESCRIPTION:

2- DIAGRAM NAME

3- START TIME

4- STOP TIME

5- TIME INCREMENT

6- INPUT INTERPOLATION DEGREE

7- DISPLAY RATIO

8- TIME OPTION

.000

10.000

.100

1

1

TIME INPUT PROVIDED

INPUTS:

9- INPUT FORMAT

DEFAULT FORMAT (POT)

FILE NAME

START TIME

10- INPUT FILE NO. 1

11- INPUT FILE NO. 2

12- INPUT FILE NO. 3

13- INPUT FILE NO. 4

.000

.000

.000

.000

OUTPUT

14- OUTPUT FORMAT

DEFAULT FORMAT (POT)

FILE NAME

15- OUTPUT FILE NO. 1

16- OUTPUT FILE NO. 2

17- OUTPUT FILE NO. 3

18- OUTPUT FILE NO. 4

20- SAVE PIF IN FILE

21- RESTORE PIF FROM FILE

30- EXECUTE

Figure 6. Default Execution Menu.

Inputs: IPAA provides for a variety of input formats. In addition to the PUT-type of input file, the system will accept binary, formatted and free-field inputs. These three options allow mixtures of floating point and integer variables. See Section 3.4.9 and Appendix C in Reference 3 for a complete discussion.

Outputs: IPAA provides essentially the same format variety on output as on input with the exception that the free-field option is not allowed. See Section 3.4.9 and Appendix C in Reference 3 for a complete discussion.

### 3.5.2 IPAA Data Base

A complete functional description of an IPAA processing block is contained in six words (See Figure 7). This includes function code, input pointers, and parameter list pointer. Thus the complete diagram (180 blocks) may be functionally described in an array of length 6x180. This array is called the block table.

The IPAA data base consists of the block table and a parameter array. The length of the parameter array is fixed at 300, which is deemed to be sufficient for the current software system.

### 3.5.3 Block Ordering

The ordering algorithm is the heart of the analysis execution function. In addition to the block table and parameter array, the ordering algorithm makes use of a software table in the IPAA system. This table consists of a flag for each available function denoting whether or not it has an output available initially. The current implementation flags only delay and integrator blocks as having outputs initially available. The procedure will now be discussed in a step-by-step manner.

Step 1. Cycle through the block table and remove the off-page connections. This is performed by redirecting the pointers to an input page connector to the block which is input to the output page connectors.

In memory, each block is represented by a 6-word table entry:

KFUN(I,J,K) where I = 1 to 6 (the table entries)

J = 1 to 20 (the block number on the page)

K = 1 to 9 (the page number)

Special codes in these table entries are shown below.

FUNCTION CODE
PIN A
PIN B
PIN C
PIN D
PARAMETER POINTER

A positive integer M where M varies from 1 to N, and is the index in the table of defined function codes (MATCH). 0 if function is not defined. A negative integer indicates that the block has been used but the function has not yet been defined.

An integer entry containing the block number (1 to 180) from which the input to this pin comes.

For all blocks:

Contains an integer pointing to the first entry (for this block) in the parameter table.

For Input/Output block parameters:

A positive integer indicates the number of the file (cross-referenced in the Processor Information File - PIF) to be used in I/O operations.

A negative integer indicates an off-page connection. I/O blocks with this same negative number are logically connected during execution.

Figure 7. BLOCK FUNCTIONAL DESCRIPTOR



Step 2. Cycle through the block table and put into the ordering table pointers to those blocks that have outputs available and which may be ordered immediately. This set consists of all constant, input, and time blocks.

Then set, in tables parallel to the ordering table, a flag indicating that the block is in the ordering table and another flag indicating the block has its output available.

Step 3. Cycle through the block table and set the appropriate output available flag for each function. This information is derived from the software table.

Step 4. Set the block table pointer to the first entry in the table.

Step 5. Has this entry been ordered? If so, go to Step 8. If not go to Step 6.

Step 6. Do all the blocks referenced by this block's input pointers have outputs available? If yes, go to Step 7. If not go to Step 8.

Step 7. Order the block and flag its output available.

Step 8. Increment the block table pointer. If the table has been exhausted go to Step 9. If not, go to Step 5.

Step 9. Are there any blocks which haven't been ordered? If not, the ordering process is finished. If there are blocks remaining to be ordered and at least one was ordered on the last pass through the table, go to Step 4. If none were ordered on the last pass and there are still blocks remaining to be ordered, then terminate process with error flag.

### 3.5.4

### Interpolation

Provision was made within the Itas concept to handle non-uniformly sampled telemetry formats. A Lagrangian interpolating polynomial algorithm with degree  $n$  is provided to handle such non-uniform data. The degree of interpolation (linear, quadratic, etc.) is under analyst control.

The general form of Lagrange's interpolating polynomial is given by

$$P_n(x) = \sum_{i=0}^n L_i(x)f(x_i)$$

where

$$L_i(x) = \prod_{\substack{j=0 \\ j \neq i}}^n \frac{(x-x_j)}{(x_i-x_j)}, \quad i=0,1,\dots,n$$

Each functional value,  $f(x_i)$ , included in the polynomial fit is multiplied by  $L_i$ , an  $n^{\text{th}}$  degree polynomial in  $x$  (since there are  $n$  factors  $(x-x_j)$ ). For a more detailed mathematical discussion of the Lagrange interpolation polynomial, the reader is referred to References 1 and 2.

#### 4.0

#### COMPARATIVE ALGORITHMS

Two algorithms were chosen by the customer for comparison of conventional programming techniques versus an IPAA approach.

Although it is felt that for certain types of processing the IPAA approach may be faster and somewhat less error-prone than the conventional FORTRAN program, it is difficult at best to attempt a comparison of coding/debug time (conventional) versus diagram building (IPAA). Such a comparison would apply only to the individuals involved and any conclusions would not necessarily apply to other users. For this reason, the comparisons in this section will be concerned with capability of the different approaches and the computer system knowledge required for implementation.

Common to both algorithm comparisons is the prerequisite that the conventional approach requires a knowledge of the FORTRAN programming language and a programmer's familiarity with the Univac Operating System and file-handling abilities as opposed to the superficial computer-system knowledge required by the IPAA-approach. This means that some analysts may not be able to make use of the computer system except through IPAA due to a lack of training and knowledge in the software disciplines.

#### 4.1

#### Algorithm Number One

This algorithm takes inertially fixed orthogonal sensed velocities through an Euler angle transformation (as defined by the Gimbal angles and order) to obtain orthogonal sensed velocity in the vehicle body coordinate frame. The RSS of the orthogonal vehicle velocities are computed to obtain total velocity and the orientation of this velocity with respect to the vehicle body is calculated. In addition, differences of the input sensed velocities are used to calculate the orthogonal sensed acceleration in the vehicle body coordinate frame, and the total acceleration and orientation with respect to the vehicle body. (See program listing in Appendix L.)

#### 4.1.1

#### Algorithm No. 1 - Inputs and Mathematical Formulation

The input variables defined for algorithm one are as follows:

$T_i$  = Time  
 $IG_i$  = Inner Gimbal Angle  
 $MG_i$  = Middle Gimbal Angle  
 $OG_i$  = Outer Gimbal Angle  
 $VV_i$  = Vertical Sensed Velocity  
 $HV_i$  = Horizontal Sensed Velocity  
 $LV_i$  = Lateral Sensed Velocity

Figure 8 illustrates the test case used in the comparison.

Let  $\dot{X}, \dot{Y}, \dot{Z} = X, Y, Z$  velocities

$MAG$  = Total Velocity Magnitude

$\phi$  = Angle of total velocity relative to vertical longitudinal plane.

$\gamma$  = Angle of total velocity relative to horizontal plane.

Then

$$\dot{X}_i = [HV_i \cdot \cos(IG_i) - LV_i \cdot \sin(IG_i)] \cdot \cos(OG_i) + [HV_i \cdot \sin(IG_i) + LV_i \cdot \cos(IG_i)] \cdot \sin(OG_i)$$

$$\dot{Y}_i = [HV_i \cdot \sin(IG_i) + LV_i \cdot \cos(IG_i)] \cdot \cos(MG_i) - VV_i \cdot \sin(MG_i)$$

$$\dot{Z}_i = \left\{ [HV_i \cdot \sin(IG_i) + LV_i \cdot \cos(IG_i)] \cdot \sin(MG_i) + VV_i \cdot \cos(MG_i) \right\} \cdot \cos(OG_i)$$

$$MAG_i = \sqrt{\dot{X}_i^2 + \dot{Y}_i^2 + \dot{Z}_i^2}$$

T	IG	MG	OG	VV	HV	LV
1.0000	.87500	-3.2500	24.625	897.00	-1308.0	-70.500
2.0000	.97500	-3.1250	24.625	309.00	-1352.5	-59.500
3.0000	1.0000	-3.1250	24.750	844.50	-1420.5	-66.000
4.0000	1.0000	-3.2500	24.875	915.50	-1474.5	-64.000
5.0000	1.0000	-3.2500	25.000	792.00	-1530.5	-61.500
6.0000	1.1250	-3.2500	24.875	767.50	-1599.0	-60.000
7.0000	1.0000	-3.1250	25.000	742.50	-1645.5	-57.500
8.0000	.87500	-3.1250	25.000	715.70	-1699.5	-55.000
9.0000	1.0000	-3.1250	25.000	686.70	-1757.0	-52.500
10.000	1.1250	-3.1250	25.000	664.50	-1817.0	-50.500
11.000	1.2500	-3.2500	24.875	634.00	-1869.5	-48.000
12.000	1.2500	-3.2500	24.875	613.50	-1928.0	-46.000
13.000	1.1250	-3.1250	24.875	587.50	-1982.5	-44.500
14.000	.52500	-2.5000	22.500	519.00	-2058.5	-40.500
15.000	1.2750	-3.1250	22.975	537.00	-2110.5	-40.000
16.000	1.3750	-4.1250	24.250	567.50	-2190.5	-41.000
17.000	4.0000	-4.6250	24.750	534.00	-2234.5	-41.000
18.000	3.8750	-4.6250	24.375	504.50	-2320.5	-40.000
19.000	3.8750	-4.6250	24.875	487.50	-2390.0	-34.000
20.000	7.0000	-5.1250	24.375	459.00	-2454.5	-75.500
21.000	14.500	-5.0000	22.500	434.00	-2503.5	-51.500
22.000	25.750	-9.2500	19.875	420.00	-2559.5	-20.000
23.000	40.625	-10.750	14.000	411.00	-2594.5	0.50000
24.000	58.375	-17.000	9.0000	405.00	-2630.5	44.500
25.000	69.375	-21.125	4.0000	392.50	-2669.5	97.500
26.000	77.250	-24.525	2.1250	386.50	-2704.0	100.50
27.000	80.500	-26.000	1.0000	383.50	-2735.0	229.50
28.000	90.375	-25.375	1.0000	376.00	-2752.5	300.00
29.000	80.000	-25.000	1.3750	390.00	-2771.0	771.50
30.000	79.875	-24.250	1.6250	379.50	-2797.5	447.00
31.000	79.875	-24.125	1.6250	375.50	-2801.0	515.50
32.000	79.875	-24.125	1.5250	379.50	-2820.0	580.50
33.000	79.875	-24.250	1.6250	382.00	-2838.5	659.50
34.000	79.875	-24.500	1.6250	380.50	-2855.5	750.00
35.000	79.875	-24.500	1.6250	376.50	-2872.5	801.50
36.000	79.875	-24.375	1.6250	375.00	-2897.5	877.50
37.000	80.000	-24.375	1.6250	375.50	-2900.5	947.50
38.000	79.875	-24.250	1.6250	370.50	-2919.5	1017.0
39.000	79.750	-24.250	1.6250	373.50	-2939.0	1086.5
40.000	79.750	-24.250	1.6250	375.00	-2951.5	1150.5
41.000	79.750	-24.250	1.7500	372.50	-2972.0	1272.5

Figure 8. Algorithm #1 Input Data

$$\dot{\phi}_i = \text{TAN}^{-1}(-\dot{Y}_i/\dot{X}_i), \text{ in proper quadrant}$$

$$\dot{\gamma} = \text{TAN}^{-1}(\sqrt{\dot{X}_i^2 + \dot{Y}_i^2}/\dot{Z}_i), \text{ in proper quadrant}$$

Replacement with the following values will yield the acceleration components when used in the above formulae:

let FT = Frame Time

$$SC_i = (T_i - T_{i-1}) \cdot FT$$

$$\text{then } VV_i = (VV_i - VV_{i-1})/SC_i$$

$$HV_i = (HV_i - HV_{i-1})/SC_i$$

$$LV_i = (LV_i - LV_{i-1})/SC_i$$

#### 4.1.2

#### Algorithm No. 1 - Comparison

- Input - Both approaches utilize the same data input for the test case (see Figure 8). Inherent in the conventional approach, however, is a capability of selectively ignoring certain input values (see Appendix B listing) which have been flagged as bad measurements. In order to duplicate this particular capability in the IPAA approach, the data file would have to have these records deleted.
- Implementation - A simple replacement of three velocity variables in the conventional approach allow the same basic algorithm to be utilized for acceleration computations. In addition, subroutine QUAD (see Appendix B) is utilized for four of the 12 computed values.

The limitation on the number of blocks available in a diagram (180) forces the IPAA user to build two separate diagrams (see Appendix B). Also, the functional blocks representing the QUAD subroutine must be duplicated each time a conventional approach would invoke it.

- Execution - Scaling variables which may be specified during execution in the conventional approach entail a diagram modification of constant blocks prior to execution in the IPAA approach (e.g., Frame Time).

Differences in execution time between the two approaches is not noticeable in the Univac time-sharing environment.

- Output - The output of both approaches for the test case are essentially the same (see Figures 9 and 10). Note, however, that due to the limited format associated with DISP blocks in the IPAA System, two of the output variables (X,Y) had to be scaled in order to print meaningful values.

The computations for time 1.000 are not performed in the conventional approach, but must be in the IPAA approach in order that succeeding acceleration values be correct.

## 4.2

### Algorithm Number Two

This algorithm is used in the analysis of rocket engine performance characteristics. Specifically, the algorithm establishes the relationship between the engine (overall) propellant mixture ratio and the gas generator (for turbopump power) propellant mixture ratio. The entire amount of one of the propellants, fuel or oxidizer, is supplied to the gas generator. The gas-generator portion of the remaining propellant constituent is also calculated.

### 4.2.1

#### Algorithm No. 2 - Mathematical Formulation

Let

$$\begin{aligned} T_i &= \text{TIME} \\ \text{EWF} &= 1/(T_i + 1) \\ \text{EWO} &= T_i \cdot \text{EWF} \end{aligned}$$





# IPAA ANALYSIS ROUTINE

## OUTPUT OF THE FIRST COMPARATIVE ALGORITHM (VELOCITY SECTION)

### EXECUTION RESULTS

TIME	903	910	912	mag 914	917	919
1 000	-81 263	-3 947	1363 275	1587 590	177 219	59 172
2 000	-87 391	-4 179	1362 440	1617 486	177 262	57 255
3 000	-93 367	-4 461	1364 414	1653 891	177 265	55 586
4 000	-99 145	-4 329	1363 544	1636 689	177 500	53 959
5 000	-104 963	-4 316	1367 439	1724 377	177 646	52 467
6 000	-111 483	-4 751	1367 219	1764 766	177 562	50 781
7 000	-117 488	-4 560	1371 031	1806 179	177 777	49 385
8 000	-123 553	-4 182	1369 299	1844 794	178 061	47 923
9 000	-129 970	-4 561	1367 404	1827 084	177 990	46 437
10 000	-136 315	-4 981	1372 934	1935 355	177 907	45 186
11 000	-142 543	-5 266	1364 161	1973 715	177 884	43 722
12 000	-148 806	-5 313	1370 597	2023 779	177 955	42 629
13 000	-155 222	-12 228	1375 595	2077 645	178 496	41 460
14 000	-166 503	-5 500	1361 907	2151 953	178 005	39 265
15 000	-171 585	-12 752	1369 532	2199 096	178 750	38 519
16 000	-174 823	-19 832	1427 245	2255 539	173 528	39 040
17 000	-180 360	-22 307	1441 878	2319 488	172 949	38 417
18 000	-187 339	-22 204	1446 310	2377 118	173 241	37 476
19 000	-194 992	-21 557	1462 417	2446 890	173 691	36 703
20 000	-200 861	-33 166	1447 586	2498 006	170 624	35 416
21 000	-203 780	-62 359	1395 394	2547 273	162 685	33 216
22 000	-197 927	-104 955	1307 085	2593 824	152 065	30 260
23 000	-172 766	-155 190	1228 011	2627 617	138 068	27 969
24 000	-131 567	-195 268	1241 603	2661 067	123 971	27 803
25 000	-92 709	-215 700	1333 275	2699 062	113 858	29 591
26 000	-69 956	-220 423	1462 450	2730 194	107 600	32 300
27 000	-65 129	-222 233	1522 184	2771 275	106 334	33 317
28 000	-72 068	-223 226	1514 138	2794 281	108 101	32 811
29 000	-81 151	-225 416	1490 320	2821 490	100 799	31 884
30 000	-88 489	-227 508	1466 781	2847 881	111 253	31 000
31 000	-96 835	-228 043	1460 483	2872 599	112 796	30 559
32 000	-103 190	-228 481	1467 817	2906 107	114 308	30 348
33 000	-110 571	-228 520	1480 368	2938 814	115 819	30 247
34 000	-117 876	-228 336	1408 765	2971 794	117 304	30 153
35 000	-125 217	-228 902	1492 480	3006 833	118 680	29 771
36 000	-132 577	-229 411	1490 439	3040 071	120 024	29 358
37 000	-139 301	-230 007	1494 500	3076 416	121 201	29 064
38 000	-147 265	-230 430	1406 753	3112 740	122 582	28 531
39 000	-155 239	-230 710	1492 908	3156 813	123 936	28 231
40 000	-162 539	-230 582	1496 681	3193 546	125 180	27 947
41 000	-169 056	-231 356	1503 242	3230 919	126 253	27 653

END OF ANALYSIS

Figure 10. Algorithm #1 Output (IPAA)

# IPAA ANALYSIS ROUTINE

## ALGORITHM NUMBER ONE ANALYSIS-ACCELERATION SECTION

### EXECUTION RESULTS

TIME	902	905	912	914	917	919
1 000	11111111	-78 935	2726 550	3175 181	177 219	59 172
2 000	-122 483	- 721	-5 509	122 609	179 662	-2 575
3 000	-125 960	299	4 014	126 024	-179 864	1 825
4 000	-121 597	-1 064	-5 380	121 721	179 499	-2 533
5 000	-122 312	262	2 869	122 352	-179 877	1 344
6 000	-124 960	-2 038	3 968	125 040	179 866	1 819
7 000	-125 457	262	3 235	125 499	-179 880	1 477
8 000	-120 804	401	-3 364	120 851	-179 810	-1 595
9 000	-128 833	- 174	-4 005	128 895	179 923	-1 781
10 000	-127 413	- 758	10 838	127 875	179 659	4 862
11 000	-119 205	- 711	-12 632	119 812	179 658	-5 764
12 000	-125 266	- 924	12 872	123 929	179 578	5 867
13 000	-127 690	-144 013	10 468	192 754	131 562	3 113
14 000	-104 297	20 148	108 338	151 727	-189 086	45 564
15 000	-130 722	-9 154	-11 693	131 564	175 994	-5 181
16 000	-150 093	-15 478	25 951	153 105	174 112	9 759
17 000	-142 911	-12 314	-6 623	144 489	175 106	-2 627
18 000	-144 436	-7 682	2 431	144 718	176 856	962
19 000	-153 061	12 943	32 214	156 949	-175 166	11 844
20 000	-134 965	17 105	-5 566	136 158	-172 777	-2 343
21 000	-128 575	13 265	- 714	129 259	-174 110	- 317
22 000	-110 925	5 070	9 806	119 436	-177 559	4 709
23 000	-91 213	-5 789	7 165	91 679	176 368	4 495
24 000	-103 161	-21 180	8 073	103 622	168 398	4 384
25 000	-127 113	-42 276	- 218	133 959	161 604	- 093
26 000	-137 821	-40 899	10 664	144 156	163 471	4 242
27 000	-146 119	-37 120	13 981	151 407	165 746	5 298
28 000	-144 922	-15 946	-5 296	146 952	173 723	-2 079
29 000	-146 940	-7 561	14 779	147 875	177 054	5 736
30 000	-146 456	-7 110	6 262	146 762	177 221	2 445
31 000	-146 637	-4 424	-2 627	146 728	178 272	-1 026
32 000	-147 096	-8 745	14 668	148 004	176 597	5 685
33 000	-147 592	-7 254	18 145	148 842	177 192	5 840
34 000	-146 670	-8 826	4 826	147 017	176 556	1 005
35 000	-146 825	-11 314	- 571	147 262	175 594	- 222
36 000	-146 923	-3 842	5 910	147 092	178 502	2 303
37 000	-146 273	-6 499	5 997	146 540	177 456	2 346
38 000	-147 182	-7 953	-3 213	147 431	178 907	-1 249
39 000	-147 651	-11 532	14 871	148 846	175 534	5 734
40 000	-146 000	2 575	7 370	146 209	-178 989	2 889
41 000	-148 883	-15 478	6 037	149 807	174 065	2 310

END OF ANALYSIS

Figure 10. Algorithm #1 Output (IPAA)(Continued)

$$\begin{aligned} \text{PBWF} &= .75\text{-EWO} \\ \text{OPBMR} &= \text{EWO/PBWF} \\ \text{PCTPBF} &= \text{PBWF/EWF} \\ \text{PBWO} &= .75\text{-EWF} \\ \text{FPBMR} &= \text{PBWO/EWF} \\ \text{PCTPBO} &= \text{PBWO/EWO} \\ \text{RPBMR} &= 1/\text{FPBMR} \end{aligned}$$

#### 4.2.2

#### Algorithm No. 2 - Comparison

- Input - No input required for this algorithm.
- Implementation - The implementation of this algorithm is straightforward whether the conventional or IPAA approach is taken.  

This particular algorithm, however, had the approaches implemented in a parallel fashion. The one feature that stood out was the ability of an analyst unfamiliar with the Operating System to readily implement the IPAA approach.
- Output - The conventional output has the advantage of providing a column heading to identify the variable on the printout (see Figure 11). The IPAA output has the feature of isolating when and where (block number) an error occurred (see Figure 12).

ENTER START, STOP, INCREMENT  
> 0.0, 3.0, 0.1

EMMR	OPBMMR	PCTPBF	FPBMMR	RPBMMR	PCTPBO
.00000000	.00000000	.75000000+00	-.25000000+00	-.40000000+01	.00000000
.10000000+00	.13793103+00	.72499999+00	-.17500000+00	-.57142856+01	-.17500000+01
.20000000+00	.28571425+00	.70000000+00	-.10000000+00	-.99999996+01	-.50000001+00
.30000000+00	.44444443+00	.67500000+00	-.24999999-01	-.40000002+02	-.83333329-01
.39999999+00	.61538459+00	.65000001+00	.49999997-01	.20000001+02	.12499999+00
.49999999+00	.79999997+00	.62500000+00	.12499999+00	.80000005+01	.24999999+00
.59999999+00	.99999996+00	.60000000+00	.19999998+00	.50000004+01	.33333332+00
.69999995+00	.12173912+01	.57500003+00	.27499999+00	.36363637+01	.39285715+00
.79999997+00	.14545453+01	.55000001+00	.34999999+00	.28571430+01	.43750000+00
.89999997+00	.17142855+01	.52500003+00	.42499999+00	.23529412+01	.47222223+00
.99999996+00	.19999998+01	.50000001+00	.49999998+00	.20000001+01	.50000000+00
.10999999+01	.23157892+01	.47500002+00	.57499997+00	.17391305+01	.52272727+00
.11999999+01	.26666664+01	.45000001+00	.64999995+00	.15384617+01	.54166665+00
.12999999+01	.30563232+01	.42500002+00	.72499996+00	.13793104+01	.55769230+00
.13999999+01	.34999996+01	.40000002+00	.79999994+00	.12500001+01	.57142856+00
.14999999+01	.39999996+01	.37500003+00	.87499993+00	.11428572+01	.58333332+00
.15999999+01	.45714279+01	.35000002+00	.94999995+00	.10526316+01	.59375000+00
.16999999+01	.52307683+01	.32500004+00	.10249999+01	.97560982+00	.60294117+00
.17999999+01	.59999989+01	.30000003+00	.10999999+01	.90909096+00	.61111111+00
.18999999+01	.69090891+01	.27500005+00	.11749999+01	.85106387+00	.61842106+00
.19999999+01	.79999981+01	.25000004+00	.12499999+01	.80000004+00	.62500000+00
.20999999+01	.93333304+01	.22500005+00	.13249999+01	.75471704+00	.63095238+00
.21999999+01	.10999996+02	.20000006+00	.13999999+01	.71428575+00	.63636364+00
.22999999+01	.13142851+02	.17500007+00	.14749999+01	.67796613+00	.64130435+00
.23999999+01	.15999992+02	.15000006+00	.15499999+01	.64516133+00	.64583333+00
.24999999+01	.19999983+02	.12500007+00	.16249999+01	.61538464+00	.65000001+00
.25999998+01	.25999980+02	.10000007+00	.16999999+01	.58823532+00	.65384616+00
.26999998+01	.35999968+02	.75000063-01	.17749999+01	.56338032+00	.65740740+00
.27999998+01	.55999895+02	.50000090-01	.18499999+01	.54054057+00	.66071429+00
.28999998+01	.11599973+03	.25000056-01	.19249999+01	.51948055+00	.66379310+00
.29999998+01	.50331647+08	.59604642-07	.19999999+01	.50000003+00	.66666666+00

\*\*\*\*\*  
 \*  
 \* ARITHMETIC FAULT SUMMARY \*  
 \*  
 \* WARNING - AT LEAST ONE DIVIDE CHECK HAS OCCURRED I: \*  
 \*  
 \* PROGRAM EXECUTION \*\*\*\*\*  
 \*\*\*\*\*

Figure 11. Algorithm #2 Output (Conventional)

IPAA ANALYSIS ROUTINE  
EXECUTION RESULTS \_ \_

TIME	204	209	305	309	314
EMMR	OPBMR	PCTPBF	RPBMR	FPBMR	PCTPBO
ATTEMPTED DIVISION BY ZERO - BLOCK 313					
.000	.000	.750	-4.000	-.250	.000
.100	.138	.725	-5.714	-.175	-1.750
.200	.256	.700	-10.000	-.100	-.500
.300	.444	.675	-40.000	-.025	-.083
.400	.615	.650	20.000	.050	.125
.500	.800	.625	8.000	.125	.250
.600	1.000	.600	5.000	.200	.333
.700	1.217	.575	3.636	.275	.393
.800	1.455	.550	2.857	.350	.438
.900	1.714	.525	2.353	.425	.472
1.000	2.000	.500	2.000	.500	.500
1.100	2.316	.475	1.739	.575	.523
1.200	2.667	.450	1.538	.650	.542
1.300	3.059	.425	1.379	.725	.558
1.400	3.500	.400	1.250	.800	.571
1.500	4.000	.375	1.143	.875	.583
1.600	4.571	.350	1.053	.950	.594
1.700	5.231	.325	.976	1.025	.603
1.800	6.000	.300	.909	1.100	.611
1.900	6.909	.275	.851	1.175	.618
2.000	8.000	.250	.800	1.250	.625
2.100	9.333	.225	.755	1.325	.631
2.200	11.000	.200	.714	1.400	.636
2.300	13.143	.175	.678	1.475	.641
2.400	16.000	.150	.645	1.550	.646
2.500	20.000	.125	.615	1.625	.650
2.600	26.000	.100	.588	1.700	.654
2.700	36.000	.075	.563	1.775	.657
2.800	56.000	.050	.541	1.850	.661
2.900	116.000	.025	.519	1.925	.664
3.000	*****	000	.500	2.000	.667

Figure 12. Algorithm #2 Output (IPAA)

## 5.0

## CONCLUSIONS

A sophisticated interactive analysis aid has been successfully installed on the Univac 1110. This aid is capable of significantly enhancing the analyst's response by provision of a highly interactive menu for (a) modeling new analysis problems as diagrams, (b) executing the analysis diagrams, and (c) evaluating the execution results.

Analysis diagrams can be created, edited, modified, stored, retrieved, annotated, and executed at the analyst's graphics station. The diagrams themselves are mathematical in nature to provide the widest flexibility and applicability. Available special features include handling multi-page diagrams, parallel analysis processes, nonlinear analysis and automated input and output of sampled data.

The recommended development of macros within the software system will allow system modeling at a modular or functional level as opposed to the current primitive level.

The following subsections describe recommended modifications/ additions to the IPAA software system. Some are logical extensions of the software design, while others are the result of analyst interviews, feedback from user classes, and general discussions with the customer.

Before pursuing the individual, specific recommendations, one over-all suggestion is presented. Interactive software systems, besides possessing good system design which lends itself to modification and expansion, must go through a period of "operator-proofing." Ideally, an interactive software system will not allow the analyst to "bomb" during its execution due to an operator-error. This ideal is seldom met in practice, however, due primarily to the inability of the software system to determine the intent of the analyst at all times, and secondarily the inability of the analyst to communicate directly with the software through the terminal, e.g., the bi-directional communication of the analyst and software system generally passes through a system device handler which may intercept certain commands and attempt executive system functions.

Additionally, the initial implementation of an interactive system is rarely entirely pleasing to the user. Even assuming the software system will perform all the functions the analyst desires, the method of implementation may make its use less desirable. As an example, consider the entry of parameters in the IPAA system. The designer may consider the following alternatives:

1. Have the user enter all parameters.
2. Have the user enter each parameter until a carriage return only is detected. This signals end of input and the remaining parameters are to remain unchanged.
3. Have the user enter carriage return only if he wishes the parameter to remain unchanged. Otherwise enter the new parameter. This method forces the user to exhaust the list of parameters, whether they are changed or not.

4. Have the operator enter the parameter number of the parameter he wishes to change.

Even through any of the methods will accomplish the task, the method chosen by the software designer may not be as desirable as another method for the user. Frequently this will not be discovered until actual use on real problems by the analyst. Many times these "fielder's choice" options do not require extensive re-design of the software system, only fairly straightforward modification. Should they have a serious effect on the software design, a suitable compromise can usually be worked out. Therefore, in the interest of providing useful, well-designed, and error-free software, it is recommended that future software modifications of the IPAA software system be implemented in an incremental manner, i.e., as each module or modification is completed, this latest version of IPAA be turned over to a select group of analysts for testing, and, if necessary, recommendations for alteration.

#### 6.1 Macro Capability

The IPAA software system was designed with the eventual inclusion of macros in mind. To the analyst, it means modeling at a system level as opposed to the present primitive level.

##### 6.1.1 Macro Definition

A macro, in IPAA terms, is a method of referencing a previously created diagram by the use of a single functional block. As an example, the page representing the QUAD subroutine in the Algorithm No. One diagram (diagram page 6) would be referenced by a block with the name QUAD for function.

##### 6.1.2 Macro Implementation

The macro capability must have certain constraints in order for it to work within the present framework of the IPAA system.



A top-level view of a macro implementation/modification to the IPAA software system may be best understood by presenting an example and discussing the design considerations involved.

Figure 13 depicts the QUAD subroutine in diagram form. This particular "page" may be created with the current IPAA system; however, a method of storing this "page" in a library must be developed. Inclusion of the block depicted in Figure 14 within an IPAA diagram tells us that a method of replacing that block prior to execution with the stored "page" must be developed. From this simple macro example, the following design criteria may be inferred:

1. The maximum length of a macro must be established.  
It is reasonable to allow the full nine pages.
2. The not-so-obvious constraints; certain current blocks will not be allowed in macros, e.g., input and output blocks except as page connectors.
3. The maximum number of inputs to a macro will be four, for compatibility with the current software.  
(In the example there are two.)
4. Although this example would not require parameter modification prior to execution, it is possible that a method to do so would be desirable for other macros.

In addition, the available resources of the computer system will have an effect on the design. For example, the maximum number of blocks allowed for any execution (both diagram and macros) would be constrained by the amount of memory available at execution time. The method of storing and recalling a library of macros will be defined in large part by the capabilities and peculiarities of the operating system.

In conclusion, it may be stated that the inclusion of a macroing capability in the IPAA software is not only feasible, but may be implemented in a number of ways.

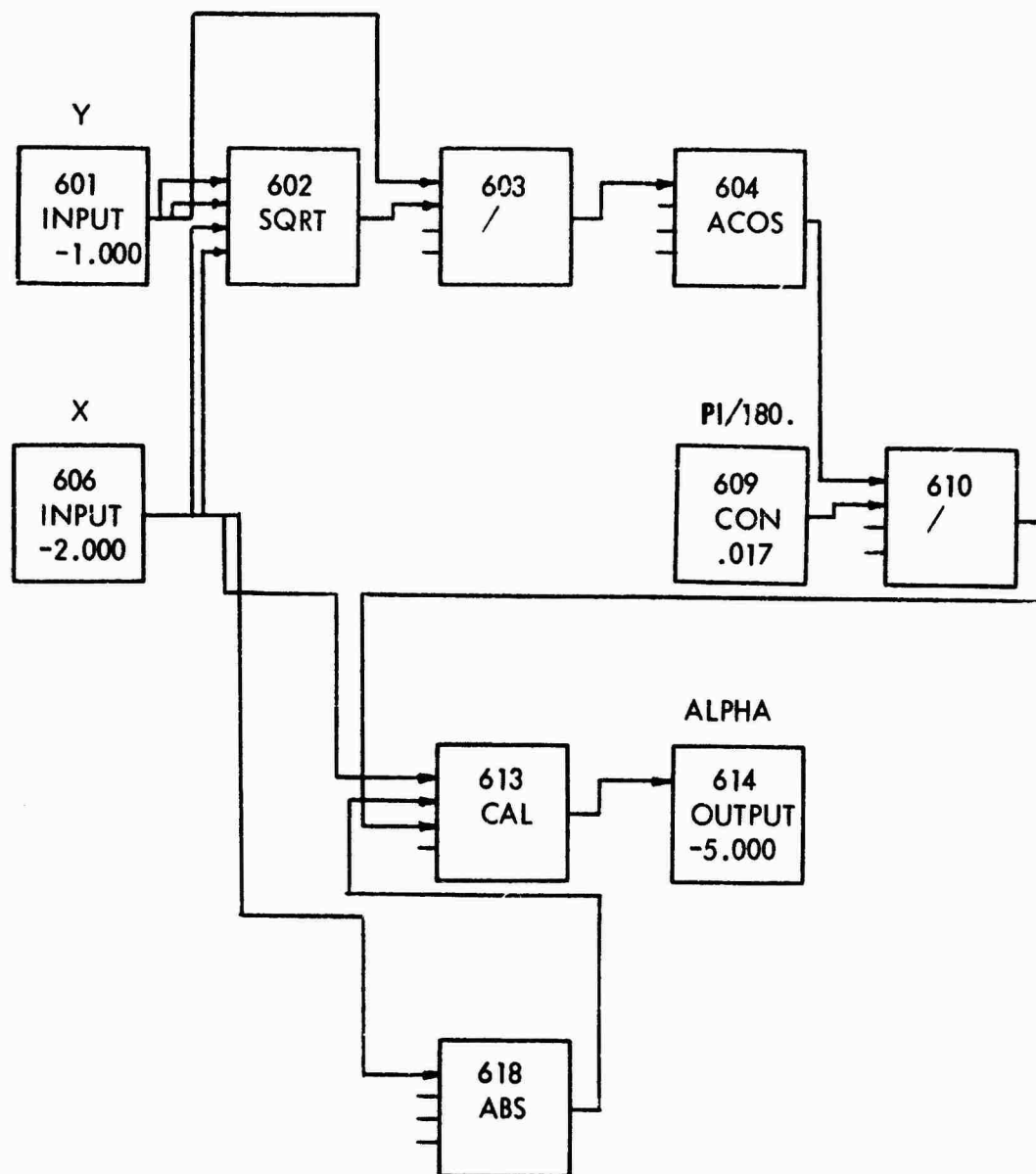


Figure 13. Quad Macro

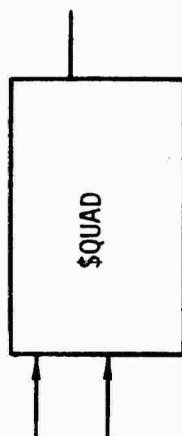


Figure 14. QUAD MACRO REFERENCE

## 6.2 Graphic Display of Output Data

Analysis of processed data is less error prone and faster when displayed to the analyst in a graphic form as opposed to a columnar tabulation.

Inherent in a discussion of interactive displays is the capability for the analyst to expand displays both horizontally and vertically in order to view portions of data in more detail.

Experience has shown that many times analysts who have interactive displays available will develop measurement techniques which they wish to be included as options in the interactive display. The proper design of an interactive display will make possible its evolution into an interactive analysis position. As an example, an analyst may wish to measure the time between two events on his display. He should be able to simply mark the events with his cursor and get a rapid printout of this time difference.

## 6.3 Current System Modifications

Several suggestions have been made by analysts for modifications to the current IPAA software.

### 6.3.1 Uniscope Execution

It is possible to modify the software so that execution from a Uniscope terminal is possible. There was more interest in the initial stages of the contract for this capability than there was toward the end, so discussions with the analysts may show this to be of marginal value.

### 6.3.2 Addition of Functional Blocks

The capability of adding functions to the IPAA system exists and will continue whether or not a macroing capability is introduced. Assuming there was a macroing capability on the IPAA system, there would still exist a need for additional functions, since all models do not lend themselves to macroing.

Specific requests are:

- Random number generator block.
- Expansion of FGEN1 capability to allow storage of up to 200 table pair values.
- Labeling capability for the tabular output generated by DISP blocks.
- Capability to produce a greater range of values in the tabular output generated by DISP blocks.

## 7.0

### REFERENCES

1. James B. Scarborough, Numerical Mathematical Analysis, John Hopkins Press, Sixth Edition, 1966.
2. B. Carnahan, H. A. Luther, and J. O. Wilkes, Applied Numerical Methods, John Wiley and Sons, New York, 1969.
3. User's Manual, Interactive Programming and Analysis Aid, Harris Electronic Systems Division, Melbourne, FL, April 1978.

## APPENDIX A

### UTILIZATION OF LINES AS BLOCK CONNECTORS

A discussion of an algorithmic approach to the problem of selectively connecting displayed blocks without superimposition of lines is presented.

Consider Figure 1. A user area is depicted having a possible 20 blocks which may be defined (shaded areas). (These shaded areas, whether defined or not, will not have lines drawn through them.)

It is helpful to view the shaded blocks as a 4x5 array, while the entire user area may be viewed as a 9x11 array.

In order to implement this on a digital computer, an array of length 9x11x2 may be set up in core, i.e., there are two words representing each block in the 9x11 array. One word will be a counter for the number of horizontal lines existing within that space, while the other will be a counter for the number of vertical lines in that space.

Now, if this array is initialized to zero and the words representing the shaded blocks are flagged so they won't be used, the algorithm may be defined.

Definition of variables used:

DX = distance between vertical lines

DY = distance between horizontal lines

$R_1, C_1$  = output block location in array

$R_2, C_2$  = input block location in array

Note that all outputs are from the right while inputs are into the left of the respective blocks.

The determination of path is, of course, dependent on the location of the input block relative to the output block (above, below, left, right) in the array.

In general, however, a vertical line is drawn one DX greater than the maximum of the vertical line counter for the spaces it will pass through, and similarly for the horizontal lines.

Figure 1 shows an example of two lines being drawn with this algorithm. Note that all lines proceed from output pin to input pin and all lines crossing should be ignored while tracing a path.



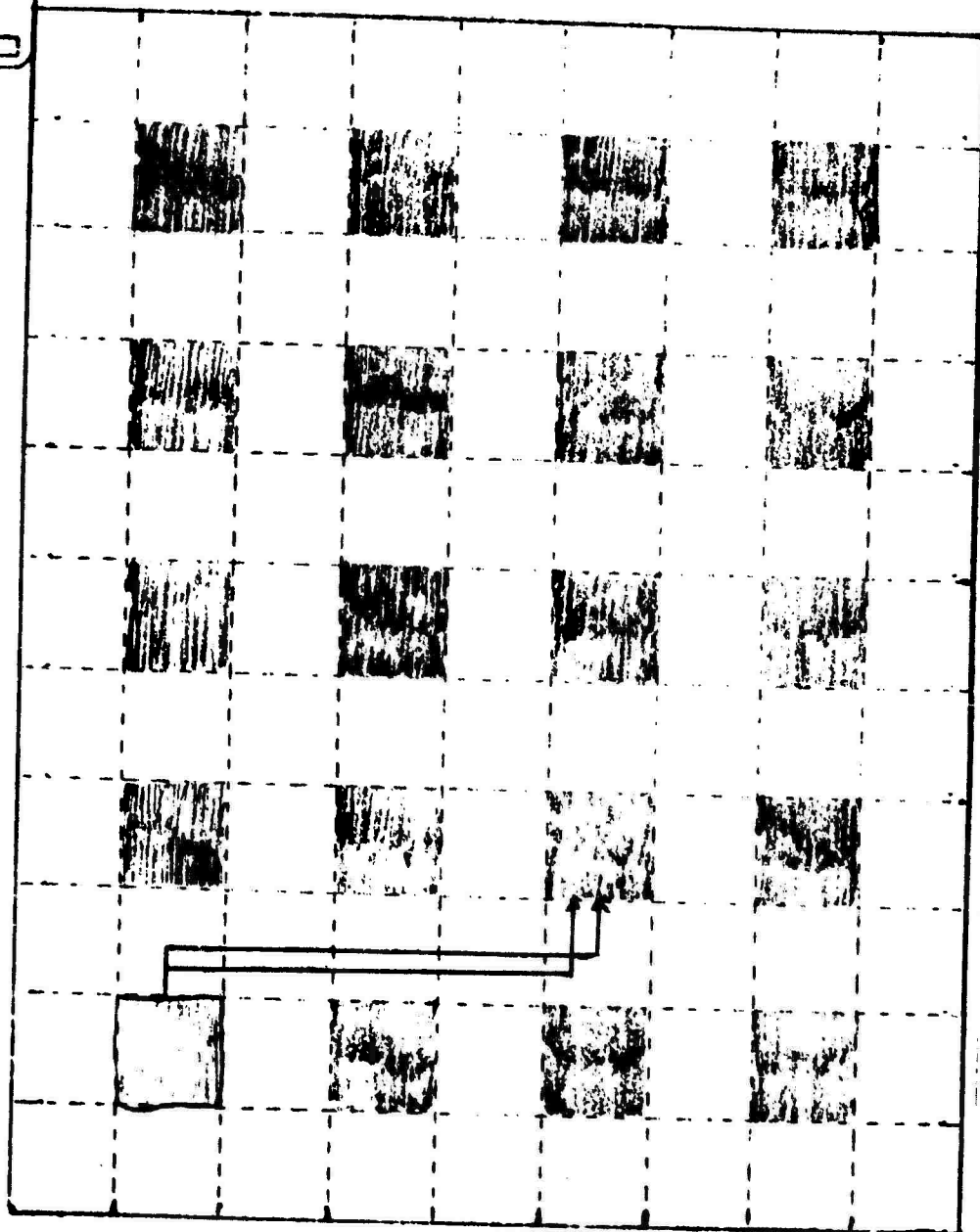


Figure 1.

APPENDIX B  
ALGORITHMS LISTINGS AND DIAGRAMS

SECTION B.1.

ALGORITHM NO. 1 CONVENTIONAL CODE LISTING

MOD-SUPG\*G(1).MAIN

1	COMPILER(DIAG=3)
2	WRITE(6,20)
3	HEAD(5,10)IOPT
4	GO TO (1,2,3,4,5,6),IOPT
5	CALL VEHICLE
6	STOP
7	CALL VEL
8	STOP
9	CALL GIMBAL
10	STOP
11	CALL ANGLE
12	STOP
13	CALL SENSE
14	STOP
15	CALL MATH
16	STOP
17	FORMAT()
18	FORMAT(/5X,'ENTER OPTION CODE:'.//.
19	*5X,'1 - VEHICLE',//.
20	*5X,'2 - TOTAL VELOCITY',//.
21	*5X,'3 - EULER ANGLE TRANSFORMATIONS',//.
22	*5X,'4 - INSTRUMENT MOUNTING ANGLES',//.
23	*5X,'5 - SENSED VELOCITY FROM INSTRUMENTS',//.
24	*5X,'6 - MATH FUNCTIONS',//.
25	END

```

1  COMPILER( IAG=3)
2  SUBROUTINE VEHICLE
3  PARAMETER IPRA=12,IPRB=2500,IPRC=IPRA/2
4  COMMON B(IPRA,IPRB),K,KOUNT
5
6  SEE FORMAT 1001 FOR PROGRAM DESCRIPTION
7
8  PROGRAM CALLS SUBROUTINES PBV,IMRO,IMSORT,QUAD
9
10 K=6
11 WRITE(1,1000)
12 READ(5,11)CON
13 IF(CON.EQ.1)WRITE(6,1001)
14 CALL IMRO
15 CALL PBV
16 STOP
17
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MDP-SUBG.G(1).IMRD

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COMPILE(DIAG=3)
SUBROUTINE IMRD
PARAMETER IPRA=12,IPRB=2500,IPRC=IPRA/2
COMMON 3(IPRA,IPRB),K,KOUNT
COMMON /A/UT(IPRC)
DIMENSION FMT(20),V(30),T(IPRC)
DIMENSION CHAN1(IPRC),CHAN2(IPRC)

VALUE OF K (NO. OF FILES) MUST BE SET BY CALLING
PROGRAM. SET K=0 IF NUMBER OF FILES IS TO BE
READ IN AT PROGRAM EXECUTION TIME.

COUNT=0 DATA POINT COUNT OF REFERENCE FILE
LCODE=5
EJIT=N
IF(K.NE.0)GO TO 3
WRITE(6,101)
CONTINUE
READ(5,10)K
IFILE=IPRC
IF(K.GT.IFILE)*WRITE(6,102)IFILE
IF(K.GT.IFILE)GO TO 4
CONTINUE
FORMAT=Y
IF(K.GT.1)WRITE(6,103)
IF(K.GT.1)READ(5,11)FORMAT
DO 1 J1=1,K
IF(J1.EQ.1.OR.FORMAT.NE.'Y')WRITE(6,104)
IF(J1.EQ.1.OR.FORMAT.NE.'Y')READ(5,10)IFORM
IF(J1.GT.1.AND.FORMAT.EQ.'Y')GO TO 5
IF(IFORM.LT.3)WRITE(6,105)
IF(IFORM.LT.3)READ(5,11)EDIT
IF(EDIT.EQ.'Y')ICODE=0
IF(IFORM.GT.2)WRITE(6,109)
IF(IFORM.GT.2)READ(5,10)N

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36 IF(IFORM.EQ.3)WRITE(6,110)
37 IF(IFORM.EQ.3)READ(5,100)(FMT(I),I=1,20)
38 IF(IFORM.EQ.4)WRITE(6,111)
39 IF(IFORM.EQ.4)READ(5,10)IF
40 CONTINUE
41 IF(IFORM.EQ.1,2)WRITE(6,112)
42 IF(IFORM.EQ.1,2)READ(5,10)IX,IY
43 J=0
44 IF(IFORM.EQ.1,4)WRITE(6,106)J1
45 I1=2*J1-1
46 I2=I1+1
47 CONTINUE
48 J=J+1
49 CONTINUE
50 IF(IFORM.EQ.1)READ(5,107,END=19,ERR=17)IEDIT,S(I1,J),
51 *S(I2,J),Z
52 IF(IFORM.EQ.2)READ(5,108,END=19,ERR=17)S(I1,J),S(I2,J),
53 *IK,IEDIT
54 IF(IFORM.EQ.3)READ(5,FMT,END=19,ERR=17)(V(N2),N2=1,N)
55 IF(IFORM.EQ.4)READ(5,END=19,ERR=17)(V(N1),N1=1,N)
56 IF(IFORM.EQ.1,2)S(I1,J)=V(IX)
57 IF(IFORM.EQ.1,2)S(I2,J)=V(IY)
58 IF(IFORM.EQ.1,2)GO TO 20
59 IF(IEUT.EQ.1,ICODE)GO TO 17
60 CONTINUE
61 IF(S(I1,J).LE.0)GO TO 17
62 IF(S(I1,J).GT.99999999)GO TO 17
63 IF(J.GT.1)GO TO 18
64 IF(S(I1,J)
65 AI=IT
66 T(J1)=S(I1,J)-AT
67 DT(J1)=T(J1)-T(1)
68 CONTINUE
69 GO TO 16

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CONTINUE
KOUNT=J-1
WRITE(6,115)J1,KOUNT
IF(J1.EQ.0)KOUNT1=KOUNT
IF(IFOR=0.4)REWRITE IF
CONTINUE
KOUNT=KOUNT+1
CALL IMCOT
PRINT OUT SOURCE DATA
WRITE(6,116)J1,S(1,1),E(1,KOUNT)
WRITE(6,117)
READ(5,11)PR1
IF(PRT.EQ.0)GO TO 24
IA=1
IB=KOUNT
IF(PRT.EQ.0)WRITE(6,115)KOUNT
IF(PRT.EQ.0)READ(5,10)IA,IB
IF(IA.EQ.0)OR(IA.LT.0)IA=1
IF(18.GT.KOUNT)IB=KOUNT
IF(PRT.EQ.0)WRITE(6,116)
IF(PRT.EQ.0)READ(5,11)IHD
IF(IHD.EQ.0)GO TO 21
DO 22 J=1,K
WRITE(6,117)J5
READ(5,118)CHAN1(J5),CHAN2(J5)
CONTINUE
CONTINUE
WRITE(6,119)
READ(5,10)IF2
IF(IHD.EQ.0)WRITE(6,119)(CHAN1(KX),CHAN2(KX),KX=1,4)
DO 23 J=1,4,18
KF=2*K
WRITE(6,121)S(1,J6),S(KX,J6),NX=2,KF,2)
CONTINUE

```

42  
41



107	IF (IF2.NE.6)CALL CLOSE (IF2,1)	
108	IF (IF2.NE.6)WRITE (6,122)IF2	
109	CONTINUE	124
110	RETURN	
111	FORMAT (I)	125
112	FORMAT (2A1)	126
113	FORMAT (20A6)	127
114	FORMAT (5X,ENTER NUMBER OF DATA FILES TO BE USED,)	128
115	*1X,(NO DEC),)	129
116	FORMAT (5X,15, LIMIT, RE-ENTER NO. OF FILES,)	130
117	FORMAT (-X,SAFE INPUT FORMAT FOR ALL FILES?,)	131
118	FORMAT (5X,ENTER INPUT DATA FILE FORMAT DESIGNATION:,,//,	132
119	*5X,1=INPUT CODE, 1, V, R (15,3E20,9),,/,	133
120	*5X,2=I,V,R,EDIT CODE (E21,0,E20,0,2120),,/,	134
121	*5X,3= " " OUTPUT FROM ENLITM EDIT OPTION),,/,	135
122	*5X,4= " " REAL VARIABLES & WRITE IN FORMAT,/,	136
123	FORMAT (5X,REAL ONLY LIMITED POINTS?,)	137
124	FORMAT (5X,ALL DATA FILE DESIGNATION AND GLOP,)	138
125	*1X,FOR FILE,,15)	139
126	FORMAT (15,3E20,0)	140
127	FORMAT (F21,0,E20,0,2120)	141
128	FORMAT (5X,ENTER NUMBER OF VARIABLES IN INPUT DATA,)	142
129	*1X,(NO DEC),)	143
130	FORMAT (5X,ENTER FORMAT STATEMENT INCLUDING BRACKETS,)	144
131	FORMAT (5X,ENTER INPUT DEVICE (UNIT) DESIGNATER (NO DEC),)	145
132	FORMAT (5X,DESIGNATE VARIABLE NUMBERS FOR X, Y (NO DEC),)	146
133	FORMAT (5X,FILE,,15, CONTAINS,,15, DATA POINTS,)	147
134	FORMAT (-X,SORTED COUNT=,,15,/.5X,FIRST TIME=,,F10,3,/,)	148
135	*5X, LAST TIME=,,F10,3)	
136	FORMAT (5X,ENTER FIRST, LAST POINT DESIGNATIONS (NO DEC),,/,	
137	*5X, MINIMUM OF 1, MAXIMUM OF,,15)	
138	FORMAT (5X,WANT TITLE DATA IN PRINTOUT?,)	
139	FORMAT (5X,ENTER CHANNEL NUMBER OR NUMBERS FOR FILE,,15)	
140	FORMAT (2A6)	

```

FORMAT(1X,'ENTER "TMKD" OUTPUT FILE DESIGNATER (NO DEC)')
FORMAT(1,'.//.',PSEUDO TIME',5X,50(2A6))
FORMAT(1X,F12.3,50F12.0)
FORMAT(1X,'OUTPUT IN FILE',15,' FORMAT(1X,F12.3,NF12.0)')
FORMAT(1X,'PRINT OUT SORTED DATA?')
END

```

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123

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146

MDG-SURF\*F(1).PBV

```

1  COMPILER(DIAG=3)
2  SUBROUTINE PBV
3
4  PARAMETER IPRA=12,IPMB=2500,IPRC=IPRA/2
5  DOUBLE PRECISION SPH,CPH,SPS,CPS,ST,CT,X4,Y4,Z4
6  DOUBLE PRECISION X3,Y3,Z3,X2,Y2,Z2,X1,Y1,Z1
7  DOUBLE PRECISION AX4,AY4,AZ4
8  COMMON/5(IPRA,IPRB),K,KOUNT
9  DIMENSION V(128)

```

COMPUTES BODY RELATED VELOCITY AND ACCELERATION DATA

```

10 CALL CHKMD(6,'FREE 7. ')
11 WRITE(6,1000)
12 READ(5,10)IC
13 IF(IC.EQ.1)OR(IC.GT.1)WRITE(6,1001)
14 IF(IC.EQ.1)OR(IC.GT.1)READ(5,10)GR,GY,GP
15 IF(IC.EQ.1)OR(IC.GT.1)GO TO 20
16 LK=1.
17 GY=1.
18 GP=1.
19 CONTINUE
20 WRITE(6,1002)
21 READ(5,10)VSF & SCALE FACTOR "UNITS" DESIGNATOR
22 WRITE(6,1003)
23 READ(5,10)BV & VELOCITY SCALE FACTOR
24 WRITE(6,1004)
25 READ(5,10)GT & FRAME TIME
26 VS=141.421356/180.
27 BV=200.0*KOUNT
28 PH=5(2,1)*G/GF
29 PS=5(4,1)*G/GY
30 FS=5(6,1)*G/GP
31 TIME=5(1,1)
32 SPH=DSIN(PH)

```

35	CPH=DCOS(PH)	
36	SPS=USIN(PS)	
37	CPS=DCOS(PS)	
38	ST=DSIN(T)	
39	CT=DCOS(T)	
40	X4=S(10,I)/GV	
41	Y4=S(12,I)/GV	
42	Z4=S(8,I)/GV	
43	I1=I-1	
44	GT1=(S(1,I)-S(1,I1))*GT	
45	AX4=((S(10,I)-S(10,I1))/GV)/GT1)	
46	AY4=((S(12,I)-S(12,I1))/GV)/GT1	
47	AZ4=((S(8,I)-S(8,I1))/GV)/GT1	
48	DO 100 J1=1,2	
49	GO TO(101,102),J1	
50	CONTINUE	102
51	X4=X4	
52	Y4=Y4	
53	Z4=AZ4	
54	CONTINUE	101
55	X3=X4*CPH-Y4*SPH	
56	Y3=Y4*SPH+Y4*CPH	
57	Z3=Z4	
58	X2=X3	
59	Y2=Y3*SPS-Z3*SPS	
60	Z2=Y3*SPS+Z3*SPS	
61	X1=X2*CT+Z2*ST	
62	Y1=Y2	
63	Z1=-X2*ST+Z2*CT	
64	AMAG=SQRT(A1**2+Y1**2+Z1**2)	
65	Y11=-Y1	
66	X11=X1	
67	Z11=Z1	
68	CALL QUAD(X11,Y11,PHI)	
69	XX=SQRT(X11**2+Y11**2)	

70	CALL QUAD(XX,Z11,GAMMA)	
71	GO TO(103,104),J1	
72	CONTINUE	103
73	M=1	
74	V(1)=TIME	
75	CONTINUE	104
76	M1=M+1	
77	M2=M1+1	
78	M3=M2+1	
79	M4=M3+1	
80	M5=M4+1	
81	M6=M5+1	
82	M=M6	
83	V(M1)=X1	
84	V(M2)=Y1	
85	V(M3)=Z1	
86	V(M4)=AMAG	
87	V(M5)=PHI	
88	V(M6)=GAMMA	
89	CONTINUE	100
90	WRITE(7)(V(I2),I2=1,13)	
91	CONTINUE	200
92	CALL CLOSE(7,1)	
93	WRITE OUT HEADINGS, DATA, AND PLOT FILES	C
94		C
95		C
96	WRITE(6,1005)	
97	READ(5,10)IPB	
98	IF(IPB.EQ.0.OR.IPB.LT.0)GO TO 121	
99	IF(IPB.GT.KOUNT)IPB=KOUNT	
100	IF(IPB.GT.0)WRITE(6,1006)	
101	IF(IPB.GT.0)READ(5,10)IF2	
102	IF(IPB.GT.0)WRITE(1F2,1008)	
103	IF(IVSF.EQ.0.1)WRITE(1F2,1009)6V,6T	

```

104 IF(IVSF.EQ.2)WRITE(IF2,1010)GV.GT
105 KI=C
106 CONTINUE
107 READ(7,END=120)(V(I3),I3=1,13)
108 KI=KI+1
109 IF(KI.GT.1PB)GO TO 120
110 WRITE(IF2,1007)(V(I4),I4=1,13)
111 GO TO 119
112 CONTINUE
113 IF(IF2.FG.6)GO TO 121
114 CALL CLOSE(IF2,1)
115 WRITE(6,1011)IF2
116 CONTINUE
117 WRITE(6,1008)
118 IF(IVSF.EQ.1)WRITE(6,1009)GV.GT
119 IF(IVSF.EQ.2)WRITE(6,1010)GV.GT
120 WRITE(6,1012)
121 CONTINUE
122 RETURN
123 FORMAT(
124     FURNAT(X,'INPUT GIMBAL DATA IN COUNTS OR',
125     *' DEGREES? COUNTS=1, DEGREES=0')
126     FURNAT(X,'ENTER INNER, MIDDLE, OUTER GIMBAL SCALE',
127     *' SCALE FACTOR, CTS/DEG., (INCL. DEC.)')
128     FURNAT(4X,'VELOCITY SCALE FACTOR IN CTS/M/SEC=1, CTS/FI/SEC=2')
129     FURNAT(5X,'ENTER VELOCITY SCALE FACTOR, INCL. DEC.')
130     FURNAT(5X,'ENTER FRAME TIME')
131     FURNAT(5X,'PBU PRINT OUTPUT? ENTER NO. OF PTS. (NO DEC.)')
132     FURNAT(4X,'ENTER PBU OUTPUT FILE DESIGNATOR (NO DEC.)')
133     FURNAT(1X,FR.3.2(4G10.4,2F7.1))
134     FURNAT(1,5X,'OUTPUT VARIABLE (COLUMN) IDENTIFICATION:./,
135     *5X,'1-PSEUDO TIME./,
136     *5X,'2,3,4-VEHICLE XDOT, YDDOT, ZDOT./,
137     *5X,'5-TOTAL VELOCITY MAGNITUDE./,

```



MOD-SORG\*G(1).UJAD

```

SUBROUTINE QUAD(X,Y,C)
PI=3.1415926535897932/180.
V=SQRT(X**2+Y**2)
A=X/V
B=Y/V
IF(A)50,31,31
C=ASIN(A)/PI
GO TO 30
1F(L)32,33,33
C=180.-, SIN(B)/PI
GO TO 34
C=-180.-ASIN(B)/PI
RETURN
END

```

```

31
30
33
32
34
14

```



**SECTION B.2.**  
**ALGORITHM NO. 1 IPAA DIAGRAMS**

FIGURE 1-10-1  
 1000 8 1 VELOCITY SYSTEM



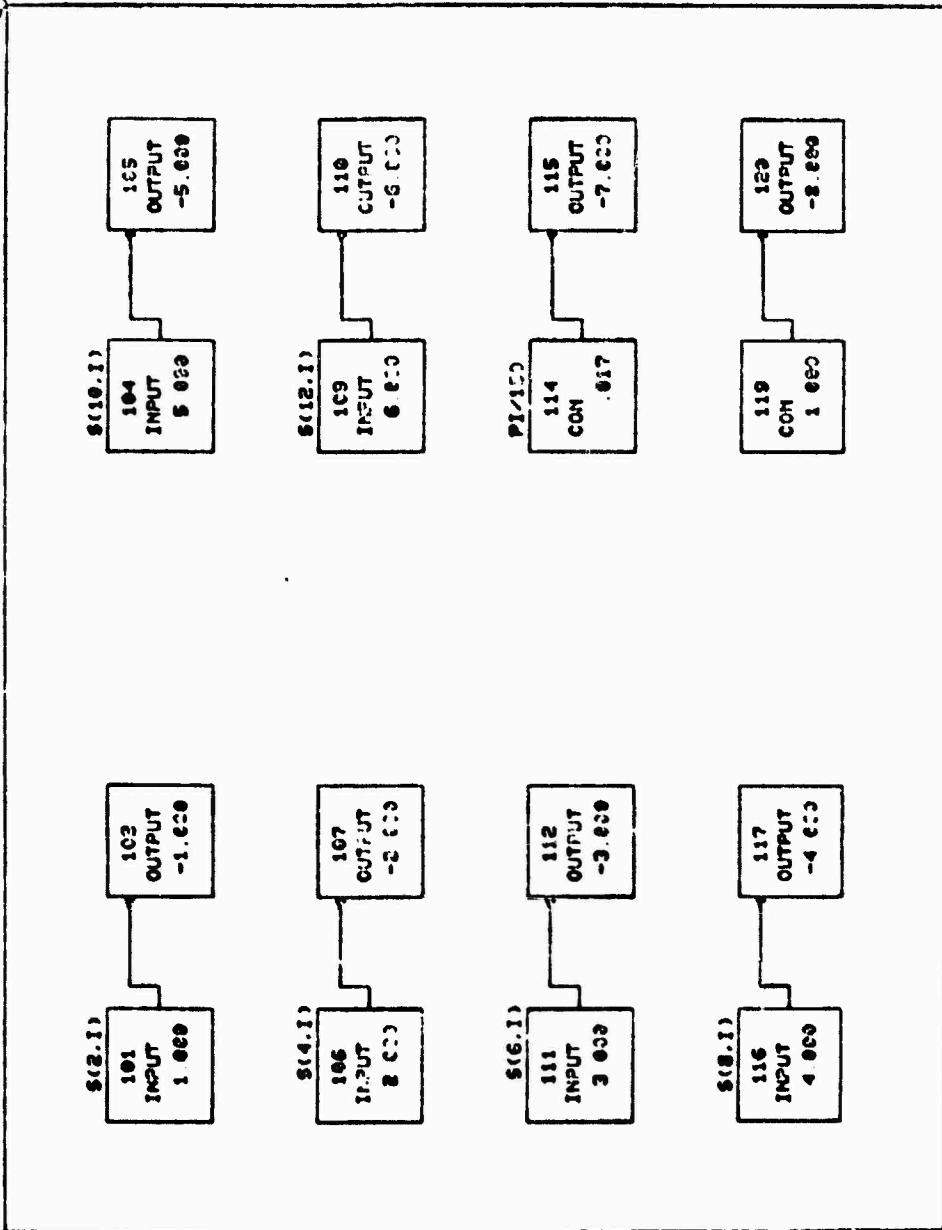
FUNCTIONS AVAILABLE

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 INTG2

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PAGE 2 IPAA  
ALCO 81 VELOCITY SECTION

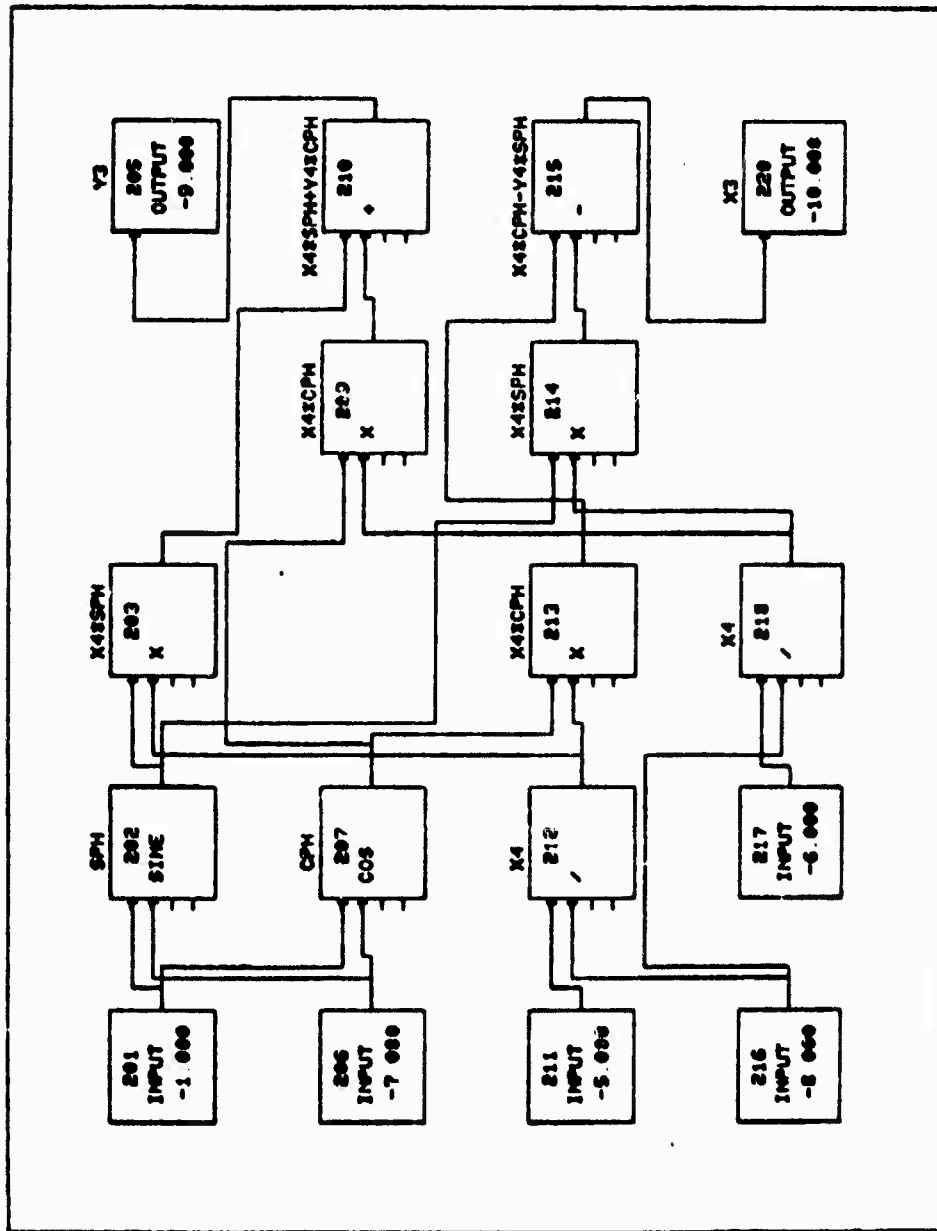
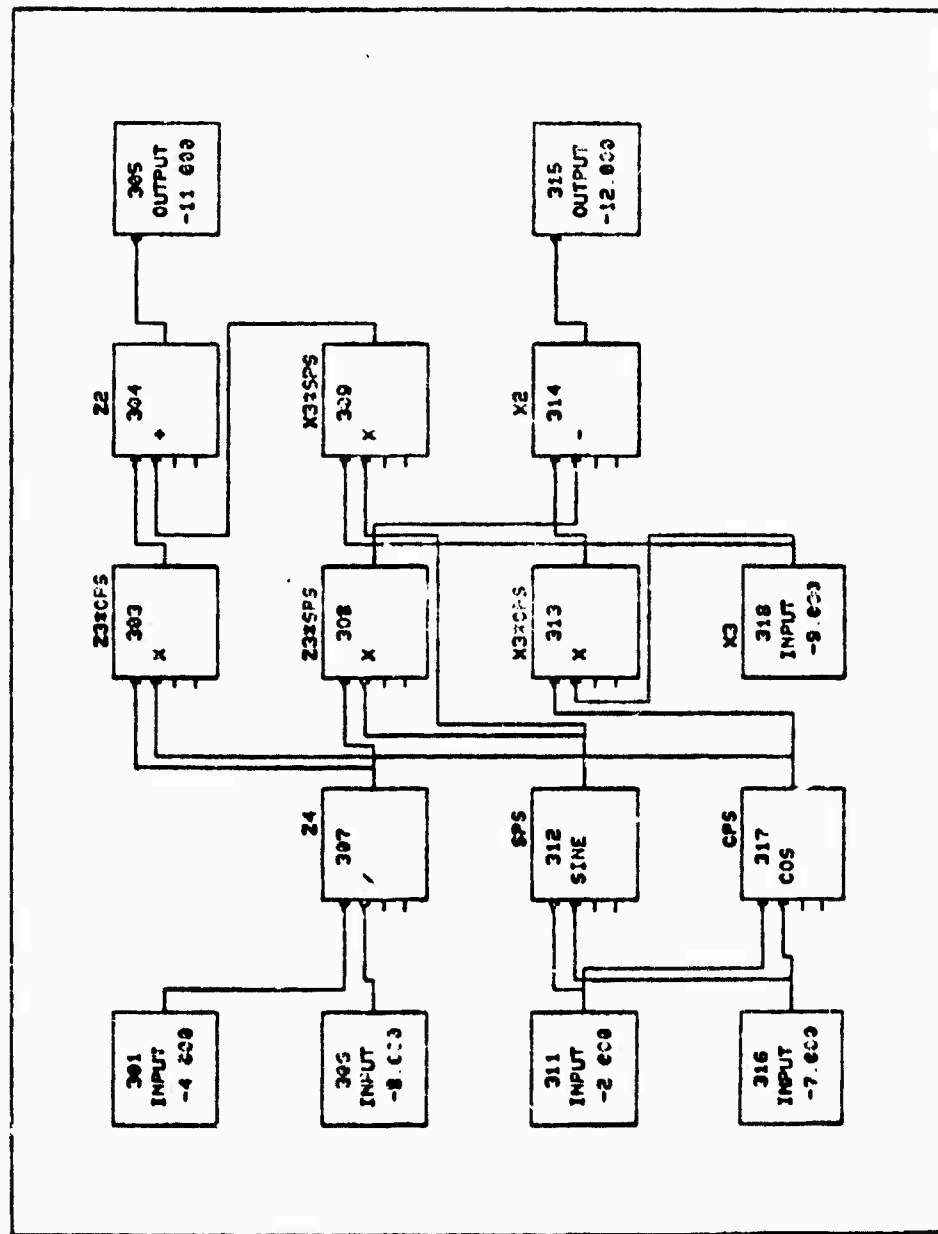
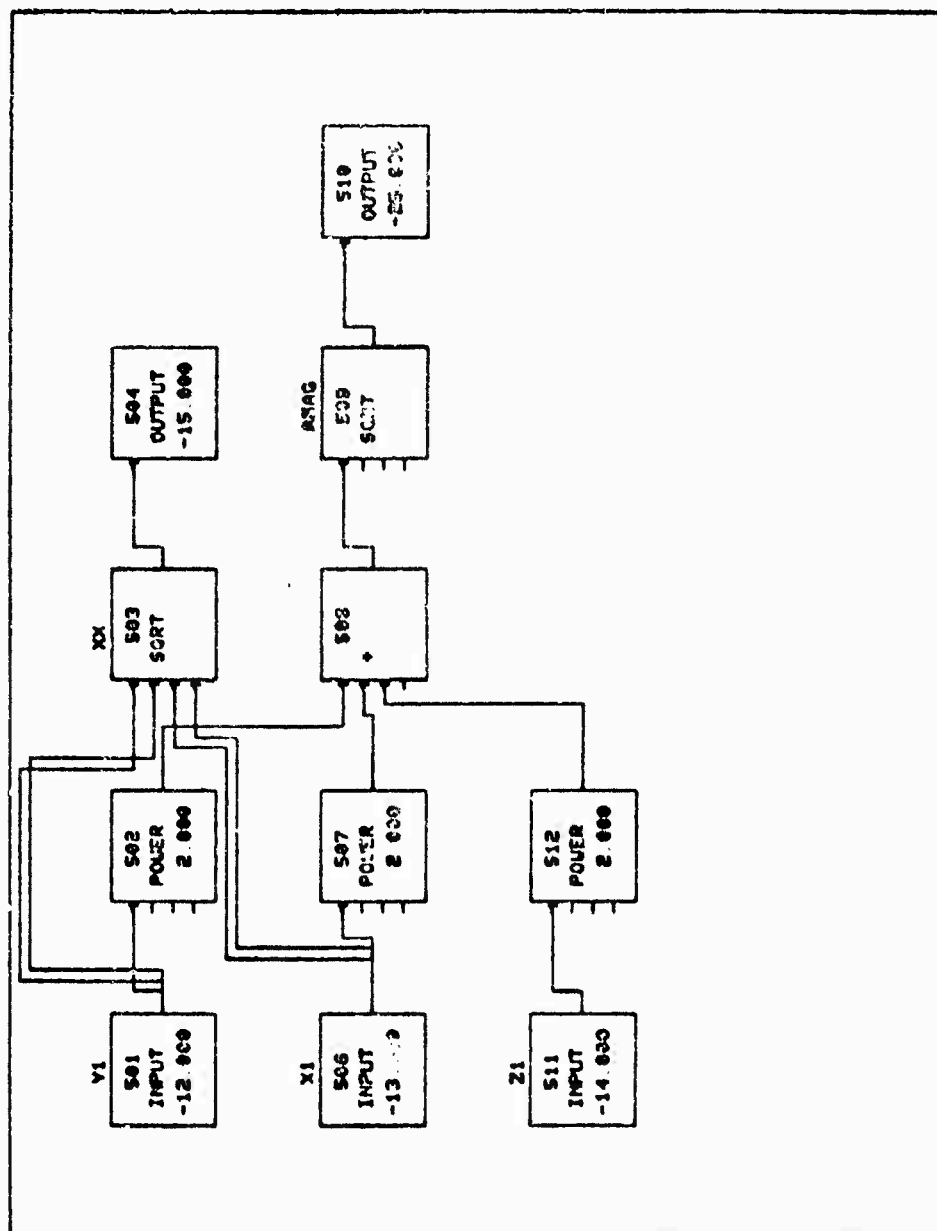


FIGURE 3-10  
 8-1 VELOCITY SECTION



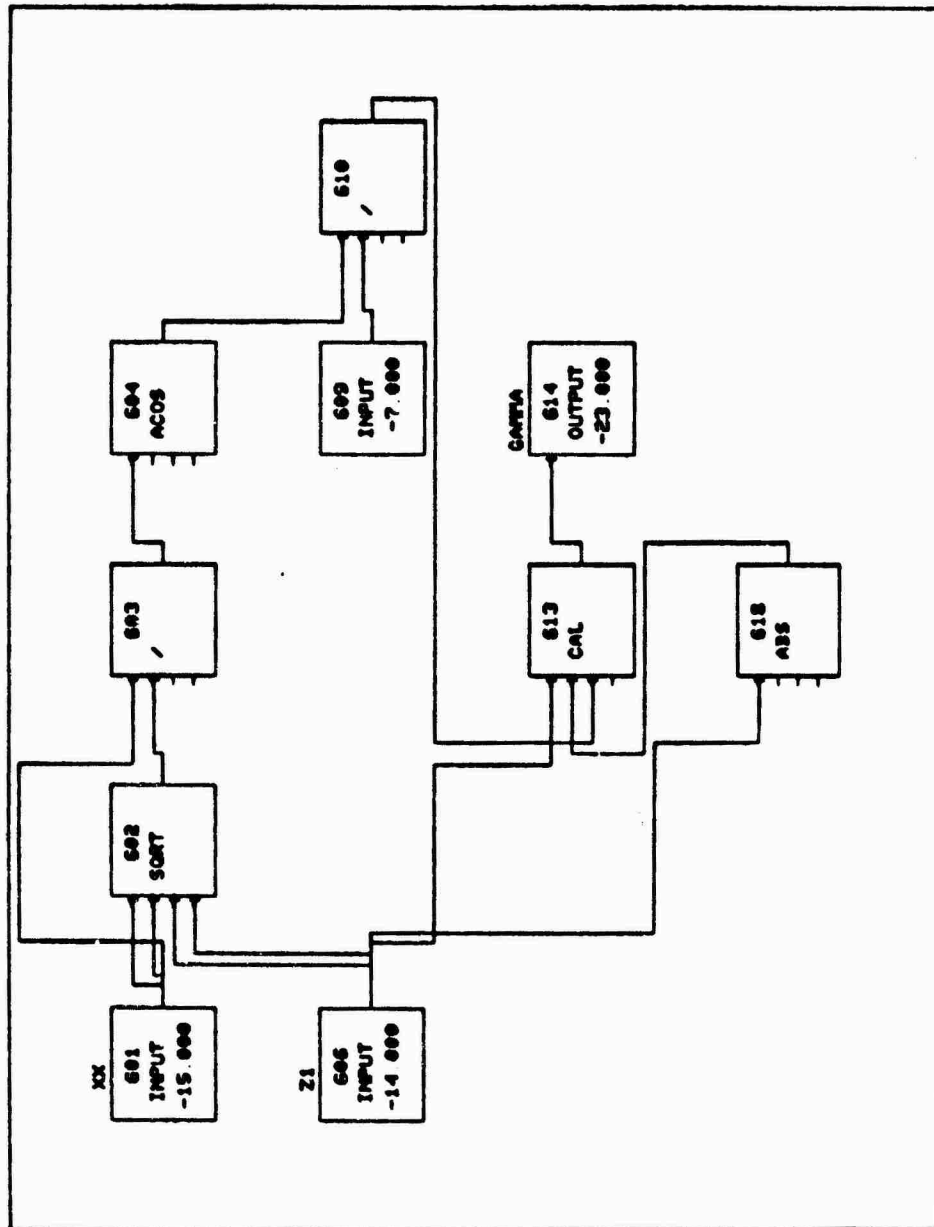
The block diagram illustrates a digital signal processing system. It features several input blocks: 406 (INPUT -3.000), 411 (INPUT -7.000), 408 (INPUT -10.000), and 413 (INPUT -11.000). These inputs feed into processing blocks: 407 (COS) and 412 (SINE). The outputs of 407 and 412 are combined in block 418 (X). The output of 418 feeds into block 414 (X), which also receives input from 413. The output of 414 feeds into block 415 (OUTPUT -13.000). Additionally, there is a feedback path from the output of 415 through block 420 (OUTPUT -14.000) and block 405 (X) back to the input of 407. The output of 407 also feeds into block 405. The output of 405 feeds into block 404 (X), which also receives input from 406. The output of 404 feeds into block 409 (X), which also receives input from 408. The output of 409 feeds into block 410 (X), which also receives input from 411. The output of 410 feeds into block 415.

PAGE 5 IFMA  
ALCO. & 1 VELOCITY SECTION



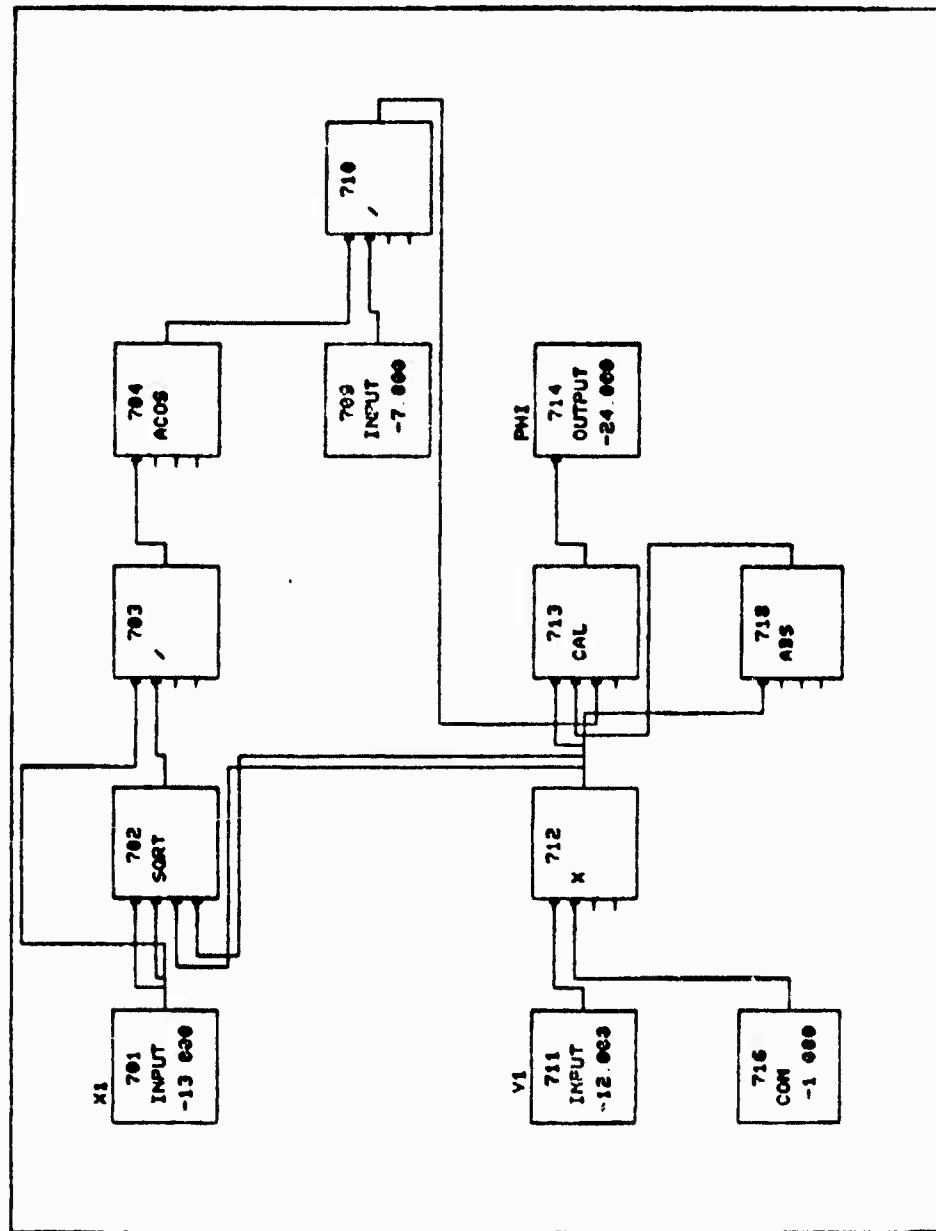
BLOCK 613  
 P(1) = 4.000  
 P(2) = 3.000  
 P(3) = 0.000

PAGE 6 IPMA  
 ALGO. 8 1 VELOCITY SECTION



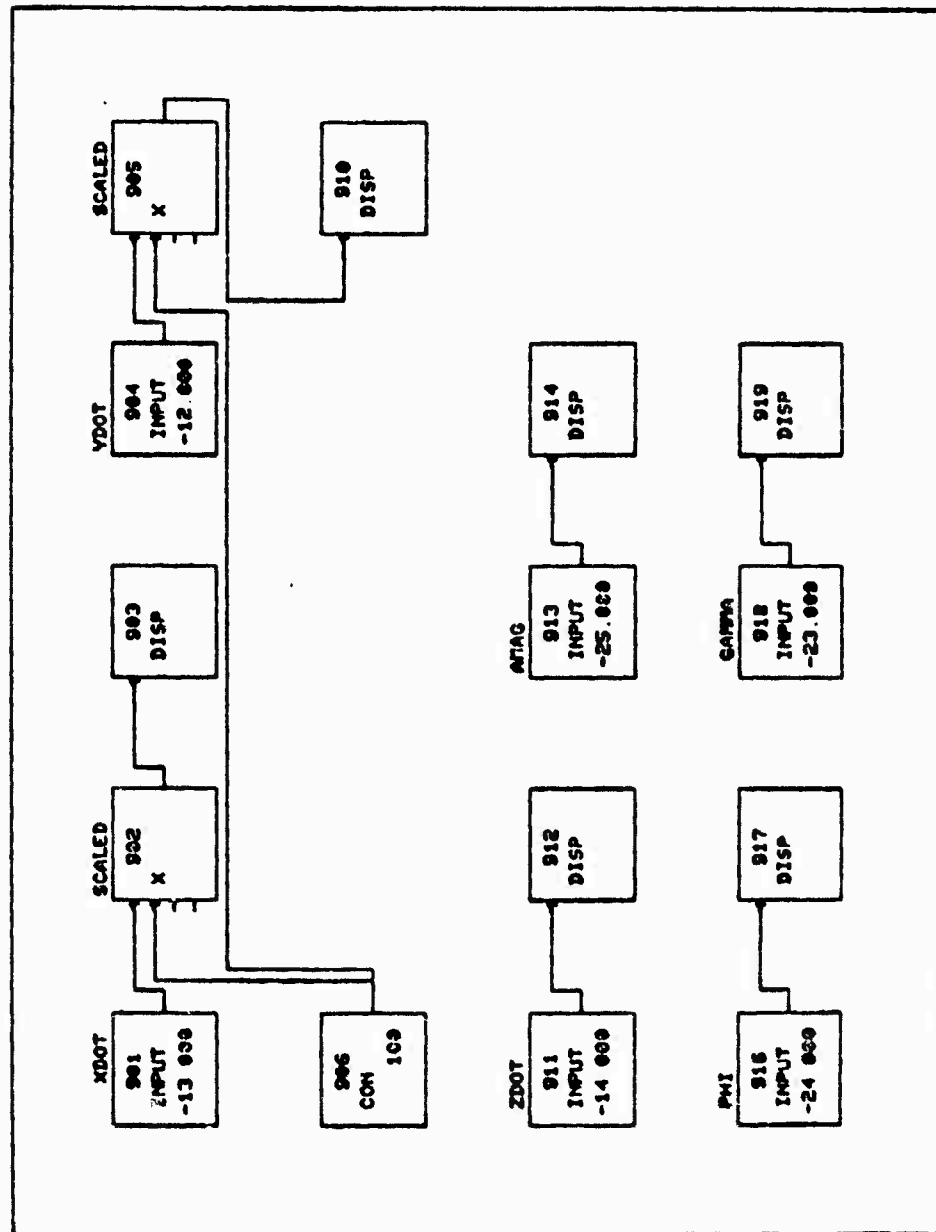
BLOCK 713  
 P( 1)- 4.000  
 P( 2)- 3.000  
 P( 3)- 0.000

PAGE 7 IPAA  
 ALGO. 0 1 VELOCITY SECTION





PAGE 9 IPRA  
ALCO 8 1 VELOCITY SECTION



IPMA 200H  
ALGO. # 1 VELOCITY SECTION

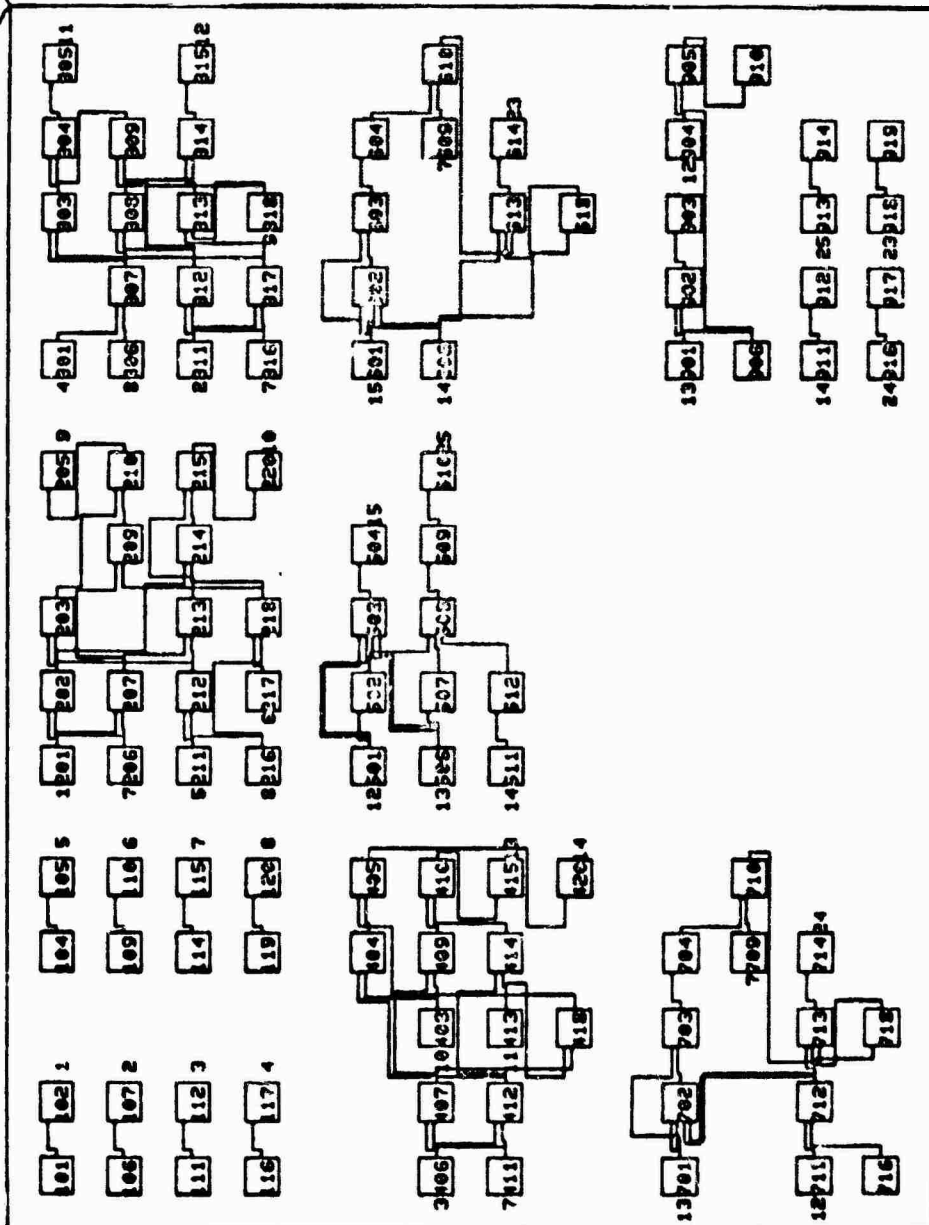


FUNCTIONS AVAILABLE:

INPUT  
TIME  
CON  
INTG1  
+  
X  
SINE  
ATAN  
ABS  
SHOLD  
DISP  
SIMP  
ACOS  
LOGE  
COS  
EXP  
MOD  
FGEN1  
CAL  
ASIN  
TAN  
POWER  
LOG10

KEY OPTIONS:

-BLOCK DEF  
A-ANNOTATE  
ABCD-PINS  
C-CONNECT  
D-ILLU  
E-ERASE ABCDNT  
H-RT  
F-FUNC DEF  
K-CHECK DIA  
L-LAST DIAG  
M-MOD PAR  
P-PARAM PRT  
R-RECALL  
S-SAVE  
T-TEXT IMP  
Z-ZOOM  
1-BRACE  
X-EXECUTE DING  
CNTRL-C-EXIT



OUTPUT ALGO 8 1 (VELOCITY)

# 22 IPAA PROCESSOR INFORMATION 22

## 1- PROCESSING DESCRIPTION.

2- DIAGRAM NAME ALGOU.  
 3- START TIME 1.000  
 4- STOP TIME 41.000  
 5- TIME INCREMENT 1.000  
 6- INPUT INTERPOLATION DEGREE 1  
 7- DISPLAY RATIO 1  
 8- TIME OPTION TIME INPUT PROVIDED

## ----- INPUTS.

## 9- INPUT FORMAT

10- INPUT FILE NO. 1

11- NUMBER OF FIELDS 7

12- INPUT REFERENCE

13- FIELD WIDTH

## OUTPUT -----

## 14- OUTPUT FORMAT

15- OUTPUT FILE NO. 1

16- OUTPUT FILE NO. 2

17- OUTPUT FILE NO. 3

18- OUTPUT FILE NO. 4

20- SAVE PIF IN FILE

21- RESTORE PIF FROM FILE

22- RETURN TO DIAGRAM

30- EXECUTE

## FORMATTED DATA

FILE NAME

GIN3AL2

7

7 1 2 3 4 5 6

1 2 3 4 5 6 7

1 2 3 4 5 6 7

15151515151515

## DEFAULT FORMAT(POT)

FILE NAME

START TIME  
 0.000

BLOCK 109  
P(1) = 2.000  
P(2) = 3.000  
P(3) = 0.000

PAGE 1 IPMA  
ALGO 9 1 ACCELERATION SEC.



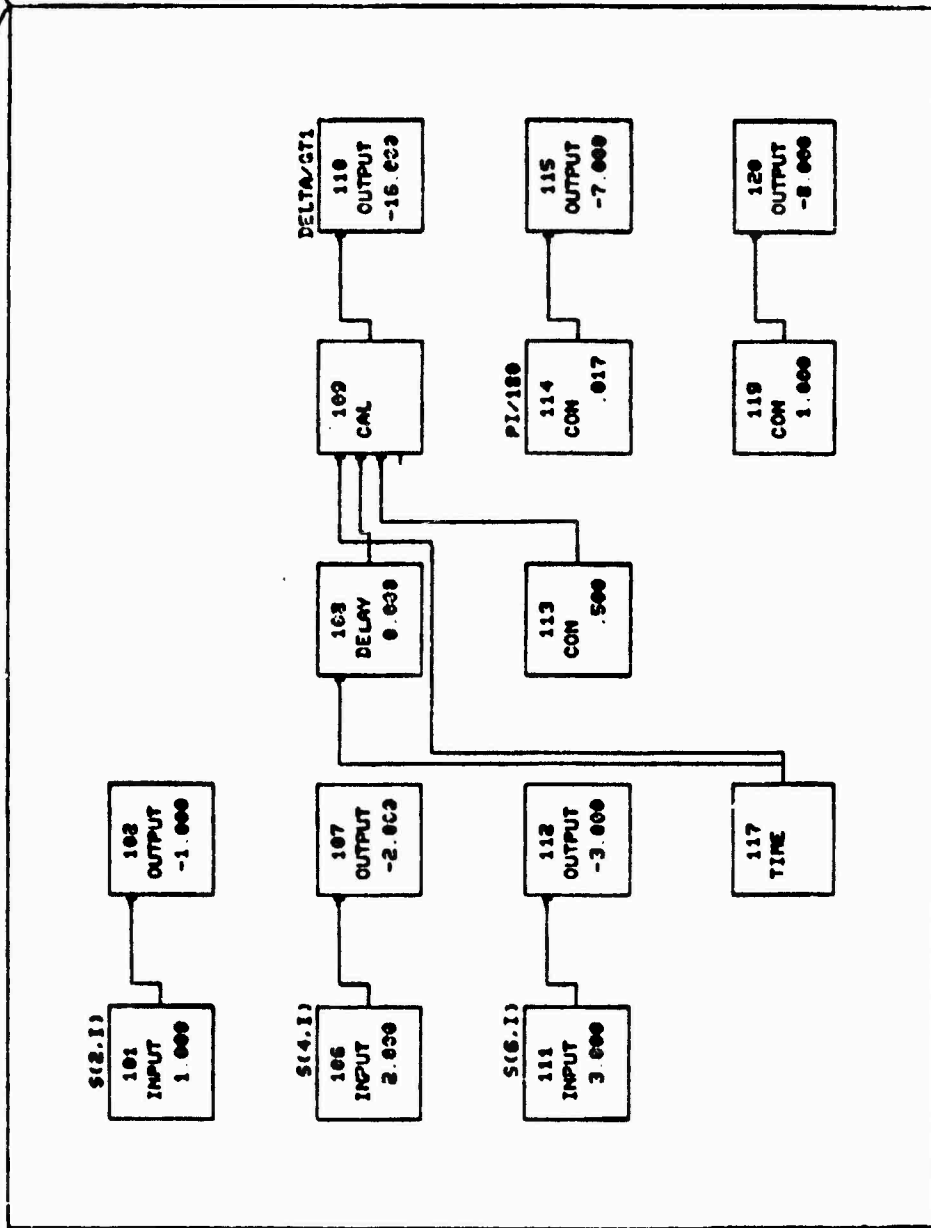
FUNCTIONS AVAILABLE:

INPUT  
TIME  
CON  
INTG1  
INTG2

X  
SINE  
ATAN  
ABS  
CHOLD  
DISP  
SIMP  
ACOS  
SQRT  
LOGE  
COS  
EXP  
MOD  
FGENS  
CAL  
ASIN  
TAN  
POWER  
LOG10

KEY OPTIONS:

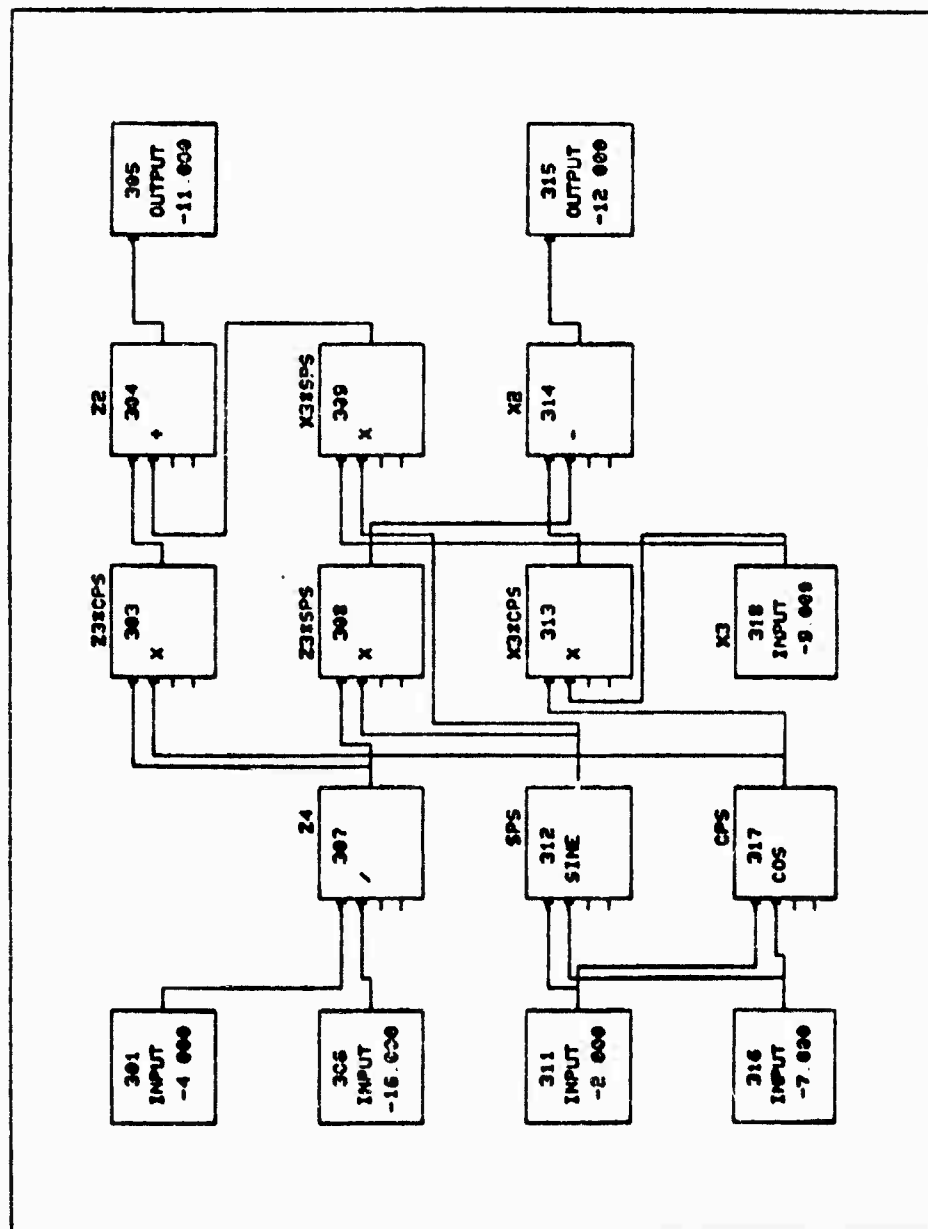
-BLOCK DEF  
A-ANNOTATE  
ACC-PINS  
C-CONNECT  
D-RELEAS  
E-ERASE  
N-NET  
F-FUNC DEF  
K-CHECK DIA  
L-LAST DIA  
M-MOD PAR  
P-PARTIAL PR  
R-RECALL  
S-SAVE  
T-TEXT INP  
Z-ZOOM  
1-9-PAGE  
X-EXECUTE DIA  
CNTL-C-EXIT



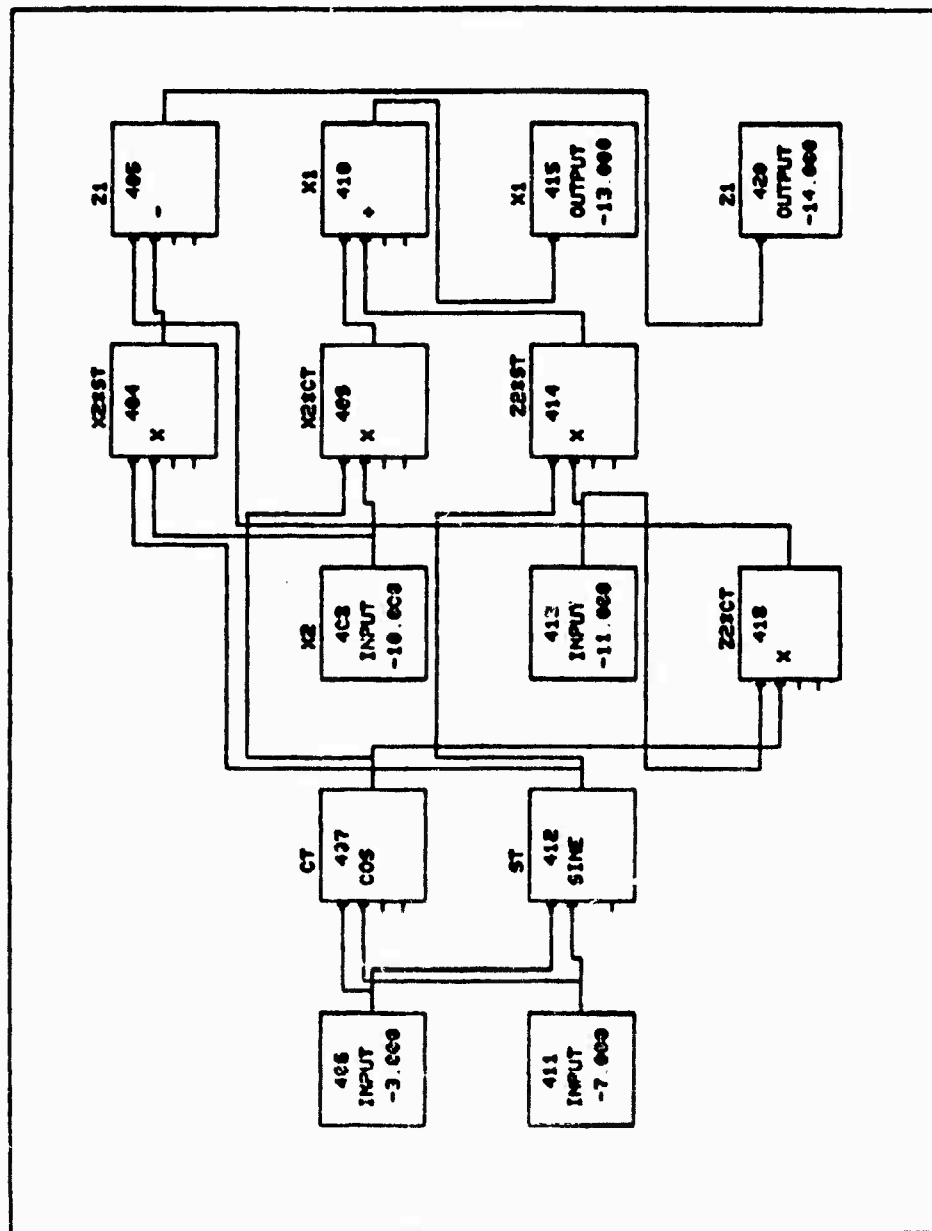
The diagram illustrates a digital signal processing system for a 4th-order Butterworth low-pass filter. It consists of the following components and connections:

- Input Blocks:**
  - 201 INPUT -1.000
  - 206 INPUT -7.833
  - 211 INPUT -5.000
  - 216 INPUT -16.000
- Reference Signal Blocks:**
  - 202 SINE (labeled SPH)
  - 207 COS (labeled CPH)
- Multiplier Blocks (K41SPH):**
  - 203 (Multiplies input 201 by sine signal 202)
  - 209 (Multiplies input 206 by cosine signal 207)
  - 213 (Multiplies input 211 by sine signal 202)
  - 214 (Multiplies input 216 by cosine signal 207)
  - 218 (Multiplies input 216 by cosine signal 207)
- Adder/Subtractor Blocks:**
  - 210 (+): Adds the output of block 203 to the output of block 209.
  - 215 (-): Subtracts the output of block 214 from the output of block 213.
  - 218 (/): Divides the output of block 213 by the output of block 218.
- Output Blocks:**
  - 205 OUTPUT -9.000 (labeled Y3)
  - 220 OUTPUT -10.000 (labeled X3)

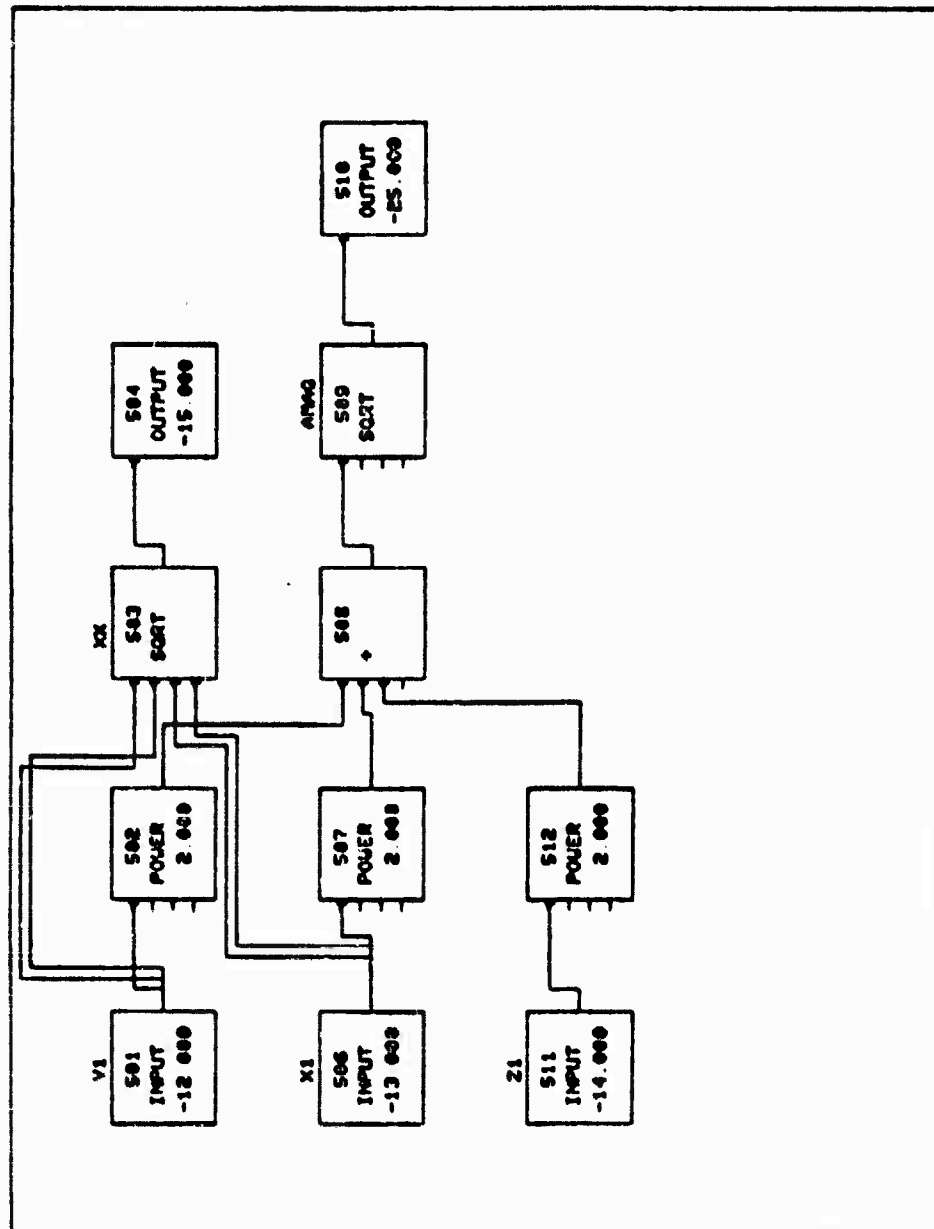
PAGE 3 IPAA  
ALGO. 6 1 ACCELERATION SEC.



PAGE 4 IPMA  
ALGO 8 1 ACCELERATION SEC.



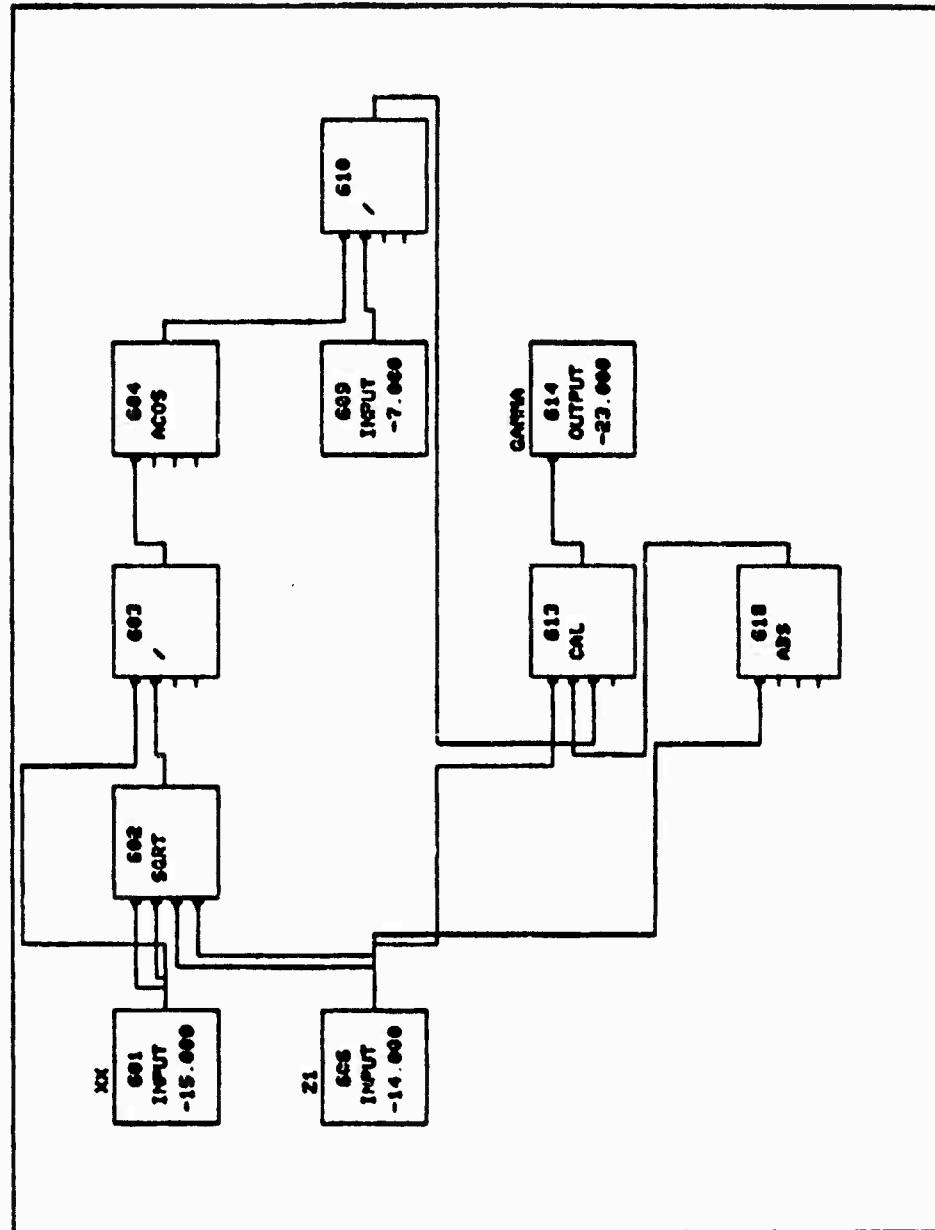
PAGE 5 IPAA  
ALCO 0 1 ACCELERATION SEC.





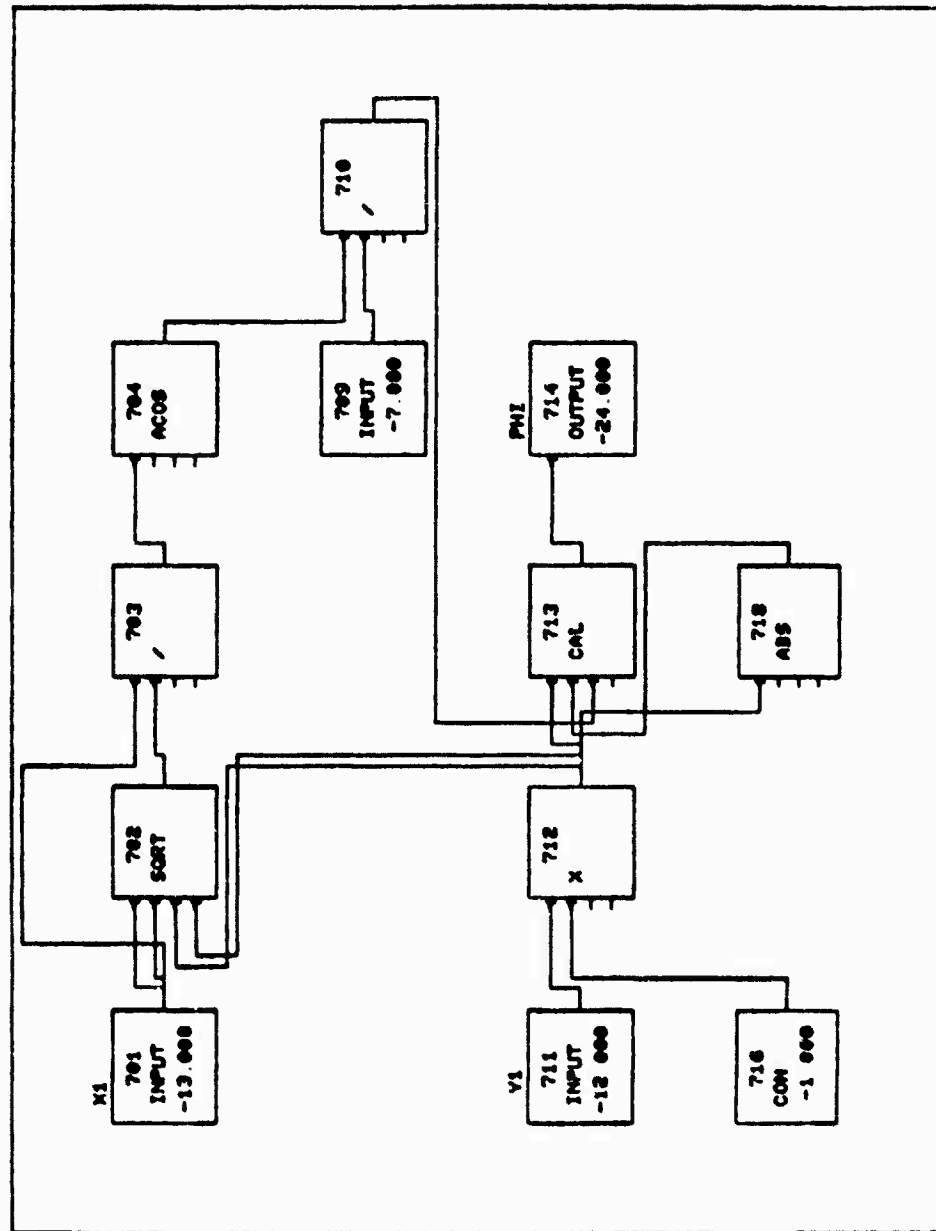
BLOCK 613  
 P( 1 ):- 4.000  
 P( 2 ):- 3.000  
 P( 3 ):- 0.000

PAGE 6 IPMA  
 ALGO 8 1 ACCELERATION SEC.



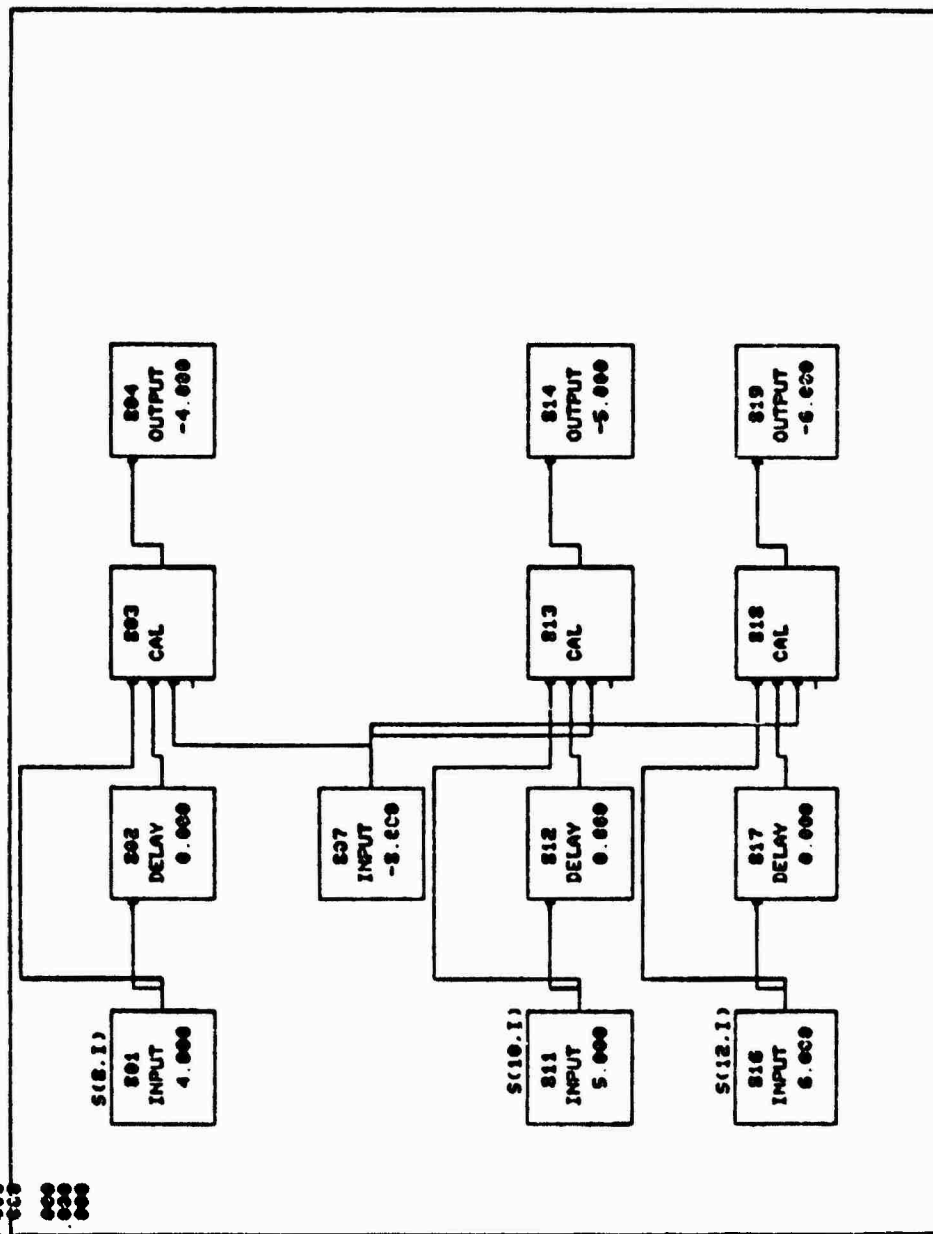
BLOCK 712  
 P( 1 )= 4.000  
 P( 2 )= 3.000  
 P( 3 )= 0.000

PAGE 7 IPAA  
 ALGO. 8 1 ACCELERATION SEC.

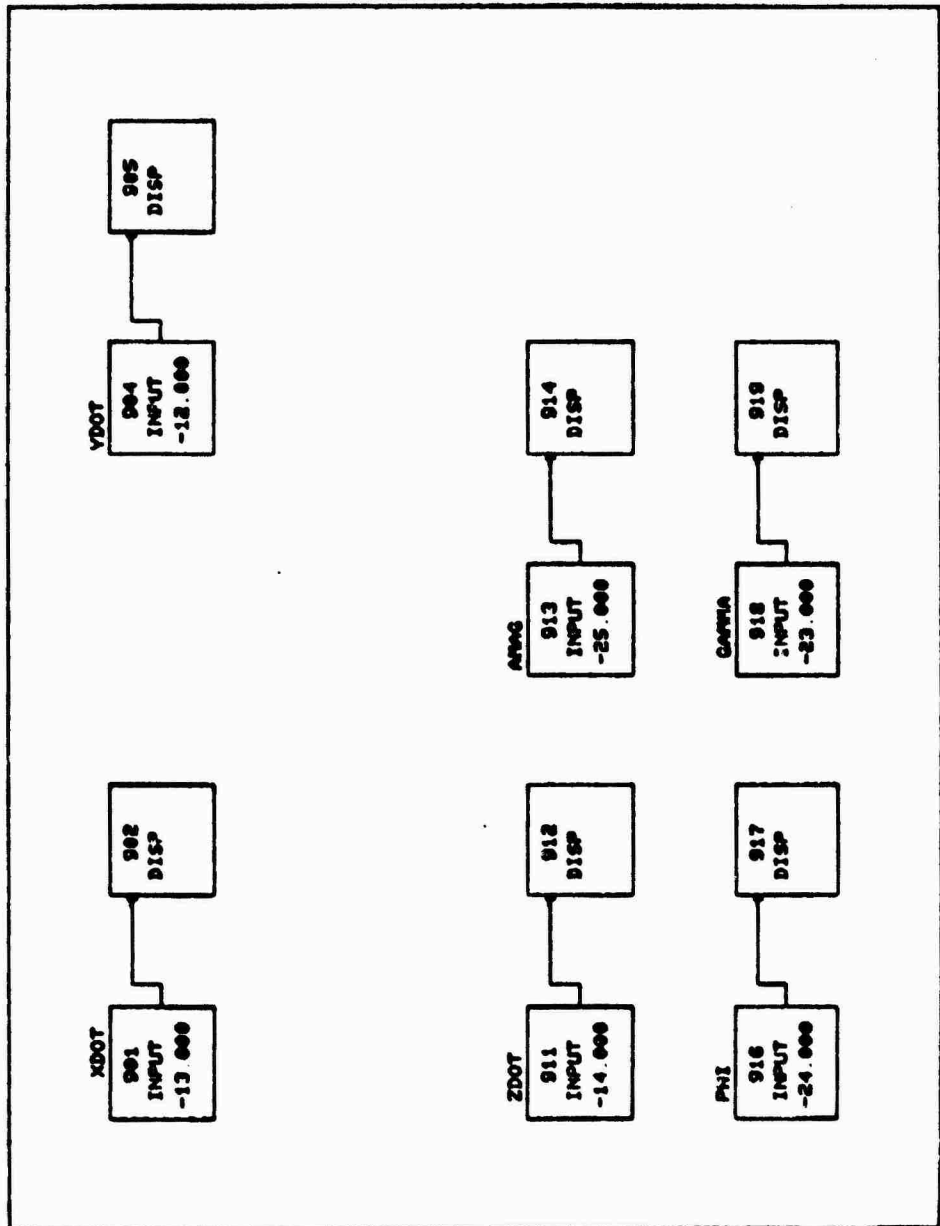


BLOCK 803 2.000  
 P(1)= 4.000  
 P(2)= 0.000  
 BLOCK 813 2.000  
 P(1)= 4.000  
 P(2)= 0.000  
 BLOCK 818 2.000  
 P(1)= 4.000  
 P(2)= 0.000

PAGE 8 IPMA  
 ALGO. 8 1 ACCELERATION SEC.



PAGE 9 IPAA  
ALGO. 9.1 ACCELERATION SEC.



IPMA ZOOM  
ALGO 8 : ACCELERATION SEC.

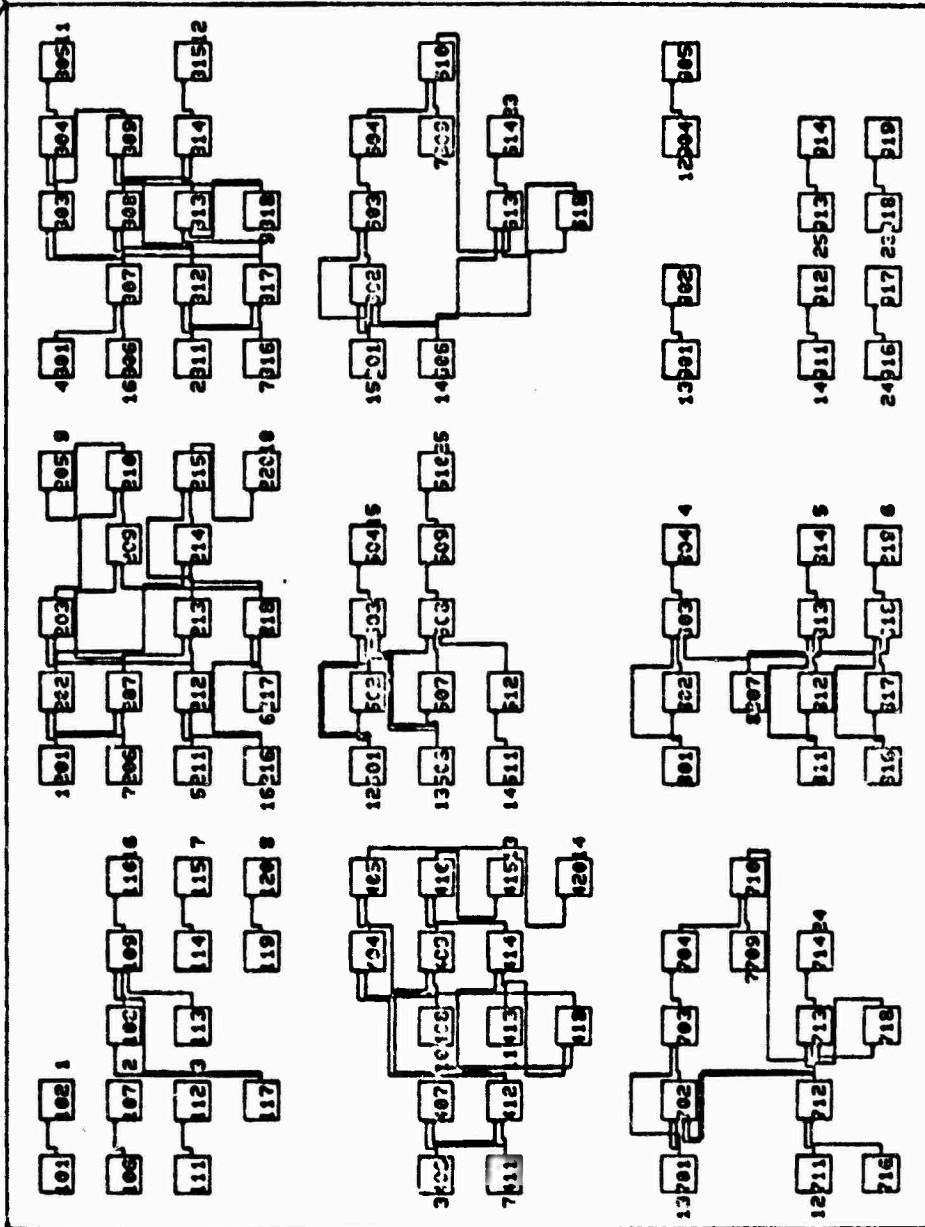


FUNCTIONS AVAILABLE:

INPUT  
TIME  
CON  
INTG1  
↑  
X  
SINE  
ATAN  
ABS  
SHOLD  
SIMP  
ACOS  
LOGE  
COS  
EXP  
MOD  
FCEN1  
CAL  
ASIN  
TAN  
POWER  
LOG10

KEY OPTIONS:

-BLOCK DEF  
A-ANNOTATE  
ABCD-PINS  
C-CONNECT  
D-FIDEAU  
E-EJECT- ABCDNT  
N-NET  
F-FUNC DEF  
K-CHECK DIA  
L-LAST DIA  
M-MOD PAR  
P-PARAM PRT  
R-RECALL  
S-SAVE  
T-TEXT INP  
Z-ZOOM  
1-SURFACE  
X-EXECUTE DIA  
CNTL-C-EXIT



# OUTPUT ALGO 8 1 ACCELERATION

## 28 IPAA PROCESSOR INFORMATION 22

### 1- PROCESSING DESCRIPTION.

2- DIAGRAM NAME ALGO.  
 3- START TIME 1.000  
 4- STOP TIME 41.000  
 5- TIME INCREMENT 1.000  
 6- INPUT INTERPOLATION DEGREE 1  
 7- DISPLAY RATIO 1  
 8- TIME OPTION 1  
 TIME INPUT PROVIDED

### ----- INPUTS.

### 9- INPUT FORMAT

### FORMATTED DATA

FILE NAME  
 GIMBAL2  
 7  
 T 1 2 3 4 5 6  
 1 2 3 4 5 6 7  
 1 2 3 4 5 6 7  
 151515151515

START TIME  
 0.000

### OUTPUT -----

### 14- OUTPUT FORMAT

### DEFAULT FORMAT(POT)

### FILE NAME

15- OUTPUT FILE NO. 1  
 16- OUTPUT FILE NO. 2  
 17- OUTPUT FILE NO. 3  
 18- OUTPUT FILE NO. 4

### 20- SAVE PIF IN FILE

### 21- RESTORE PIF FROM FILE

### 22- RETURN TO DIAGRAM

### 30- EXECUTE

SECTION 8.3

ALGORITHM NO. 2 CONVENTIONAL CODE LISTING

```

JAG-SUB-P+MASSRAT(1).PROG1
1  LUN1=6
2  LUN2=5
3  LUN3=10
4  WRITE (LUN1,10)
5  FORMAT(0, ENTER START, STOP, INCREMENT)
6  REAL (5,11) EMRAB,EMMR,EMMRI
7  FORMAT (1)
8
9  ICT=(EMMR-EMMRB)/EMMRI +1
10 EMMR=EMMRB
11 WRITE (LUN1,100)
12 FORMAT (7A,0,EMMR,0,11X,0,OPBMR,0,10X,0,PCTPBF,0,10X,
13 -0,FPBMR,0,10X,0,RPBMR,0,10X,0,PCTPBO,0)
14 UJ 1000 I=1,ICT
15 EWF=1./EMMR + 1.
16 EAO = EMMR * EWF
17 C          UX HIGH PRE-BURNER
18 PBMF = .75 - FLO
19 OPBMR=EAO/PBMF
20 PCTPBF=PBMF/EWF
21 FUEL HIGH PRE-BURNER
22 PBOU=.75 - EWF
23 FPBMR=PBOU/EWF
24 PCTPBO=PBOU/EWO
25 KRBMR=1./FPBMR
26
27 WRITE (LUN1,300) EMMR,OPBMR
28 FORMAT (1X,E14.6,0,0,E14.6)
29 WRITE (LUN2,300) EMMR,FPBMR
30 WRITE (LUN3,300) EMMR,RPBMR
31 WRITE (LUN3,300) EMMR,OPBMR,PCTPBF,FPBMR,RPBMR,PCTPBO
32 FORMAT (1X,6(2X,E14.9))
33 EMMR = EMMR + EMMRI
34 END FILE LUN1

```



END FILE LUN2  
END FILE LUN3  
REWIND LUN1  
REWIND LUN2  
REWIND LUN3  
CALL EXIT  
END

35  
36  
37  
38  
39  
40  
41

**SECTION B.4**  
**ALGORITHM NO. 2 IPAA DIAGRAMS**

PAGE 1 OF 2  
ALGO. 0.2

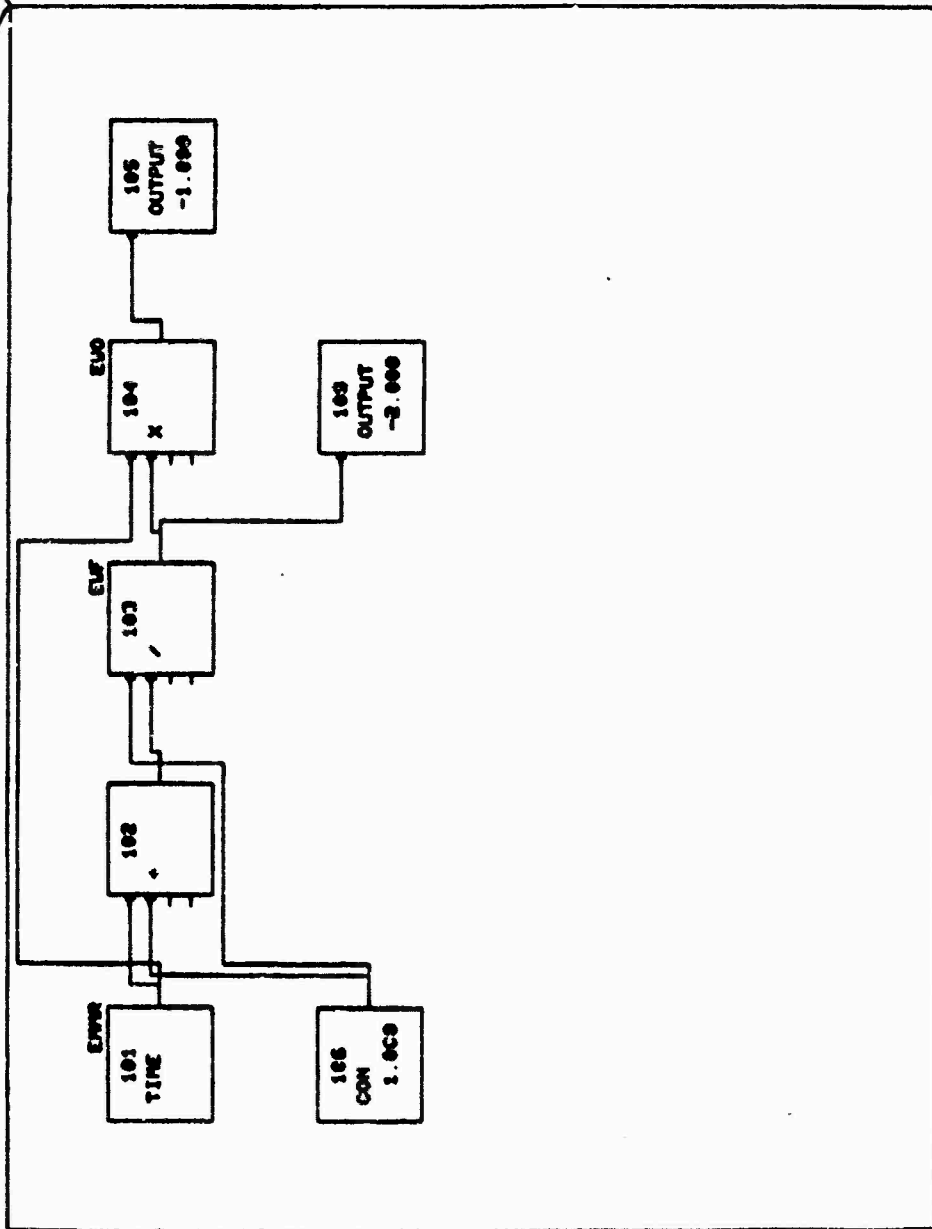


FUNCTIONS AVAILABLE:

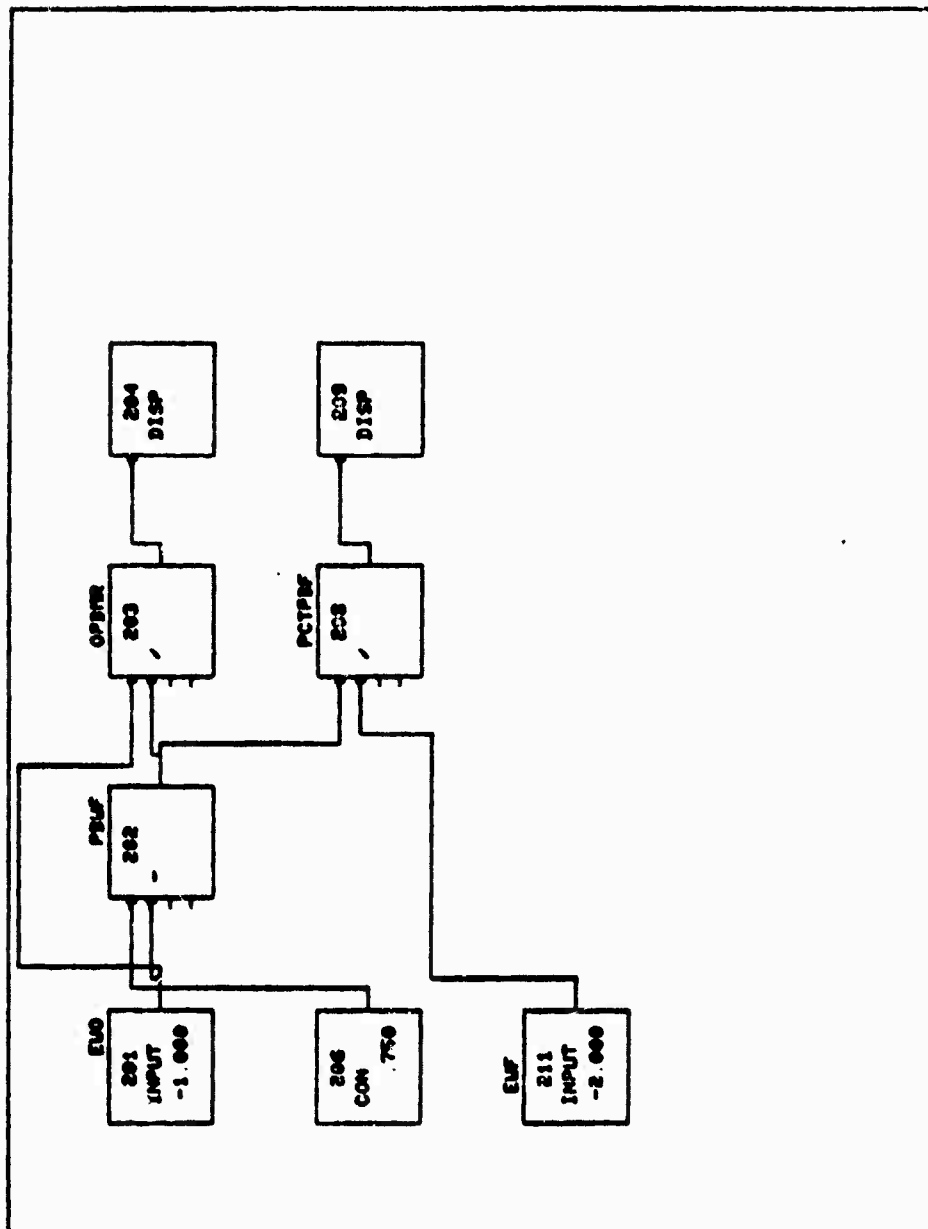
INPUT OUTPUT  
TIME DELAY  
CON GAIN  
INTG1 INTG2  
X /  
SINE COS  
ATAN EXP  
MOD MOD  
ABS FGEN1  
GOLD CAL  
DISP CAL  
SIMP ASIN  
ACOS TAN  
SQRT POWER  
LOG LOG10

KEY OPTIONS:

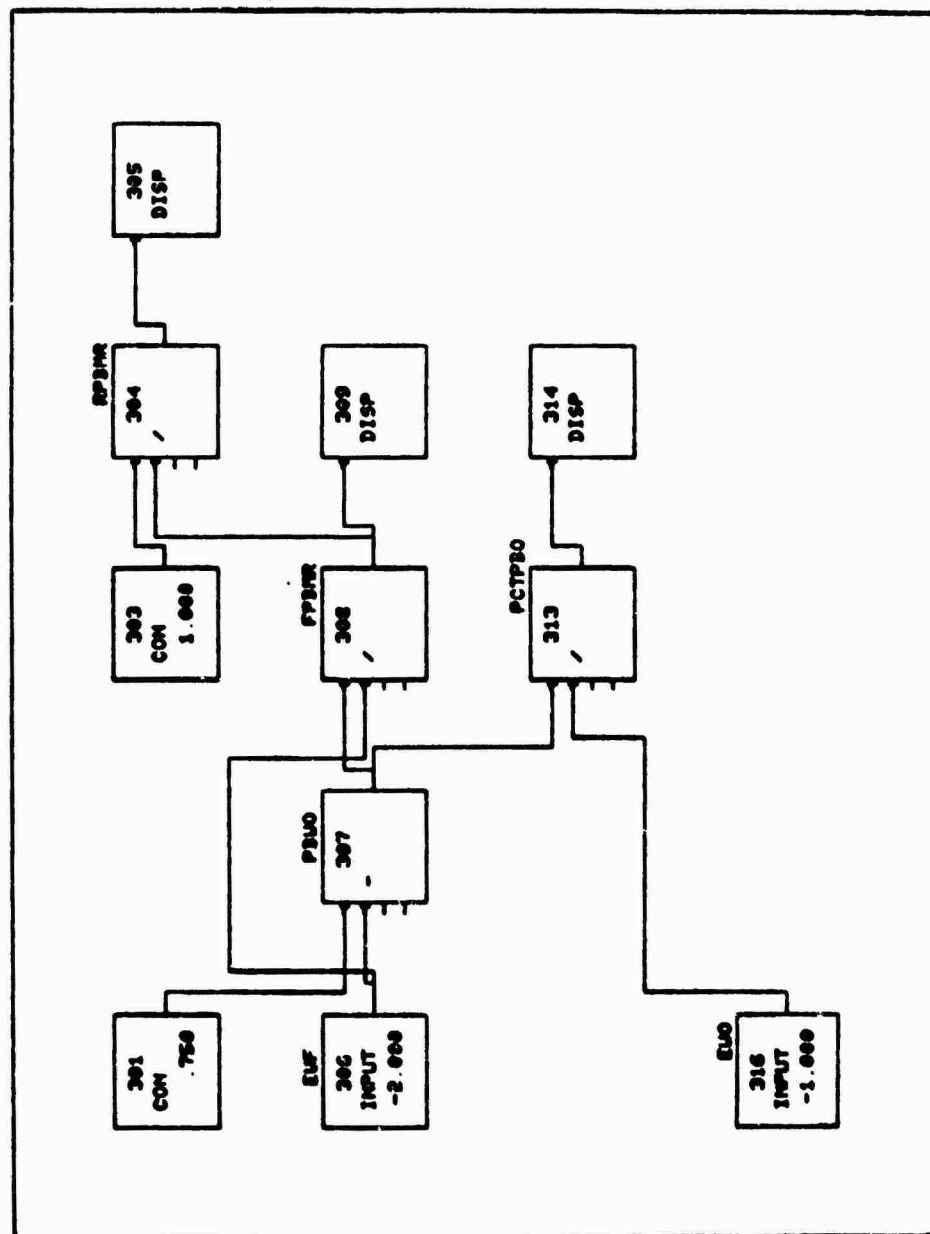
-BLOCK DEF  
A-ANNOTATE  
ABCD-PIPS  
C-CONNECT  
D-REDRAW  
E-ERASE-ABSCONT  
M-NET  
F-FUNC DEF  
K-CHECK DIA  
L-LAST DIA  
N-NOB PIR  
P-PARAM PRT  
R-RECALL  
S-SAVE  
T-TEXT INP  
Z-ZOOM  
1-B-PAGE  
X-EXECUTE DIA  
CTL-C-EXIT



PAGE 2 1040  
ALGO. 2



PAGE 3 1P04  
AUG 8 2



[illegible]

OUTPUT ALGO 8 2

# 88 IPAA PROCESSOR INFORMATION 88

## 1- PROCESSING DESCRIPTION.

### 2- DIAGRAM NAME

3- START TIME 0.000

4- STOP TIME 3.000

5- TIME INCREMENT .100

6- INPUT INTERPOLATION DEGREE 0

7- DISPLAY RATIO 1

8- TIME OPTION TIME INPUT PROVIDED

### ----- INPUTS

### 9- INPUT FORMAT

DEFAULT FORMAT(POT)

10- INPUT FILE NO. 1  
11- INPUT FILE NO. 2  
12- INPUT FILE NO. 3  
13- INPUT FILE NO. 4

FILE NAME

START TIME  
0.000  
0.000  
0.000  
0.000

### OUTPUT -----

### 14- OUTPUT FORMAT

DEFAULT FORMAT(POT)

15- OUTPUT FILE NO. 1  
16- OUTPUT FILE NO. 2  
17- OUTPUT FILE NO. 3  
18- OUTPUT FILE NO. 4

FILE NAME

20- SAVE PIF IN FILE

21- RESTORE PIF FROM FILE

22- RETURN TO DIAGRAM

30- EXECUTE

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